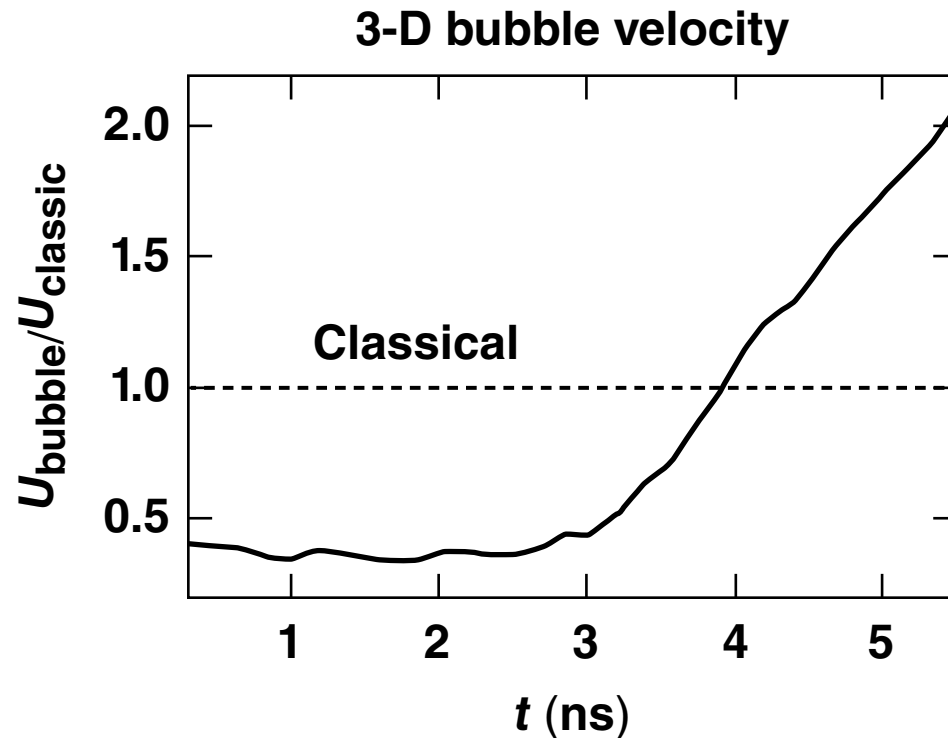


Bubble Acceleration in the Three-Dimensional Ablative Rayleigh–Taylor Instability



R. Yan, R. Betti, and J. Sanz
University of Rochester
Laboratory for Laser Energetics

56th Annual Meeting of the
American Physical Society
Division of Plasma Physics
New Orleans, LA
27–31 October 2014

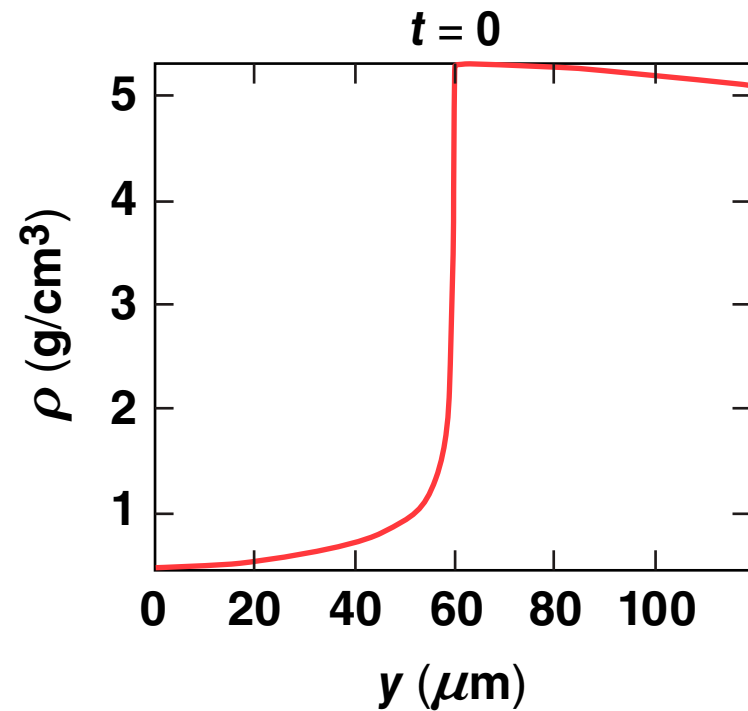
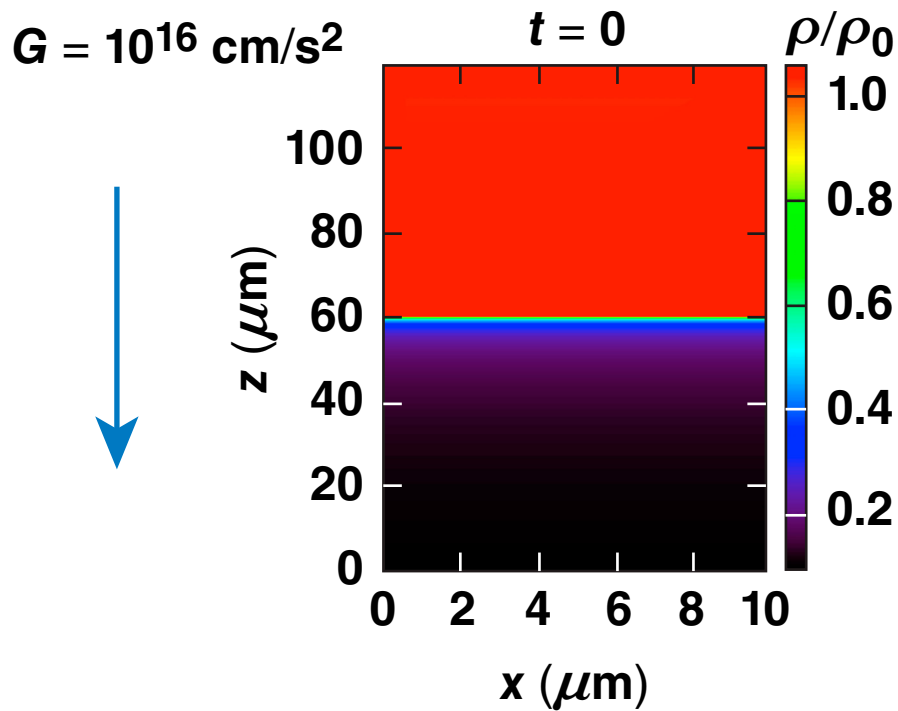
Summary


Three-dimensional simulations show that the bubble growth in the ablative Rayleigh–Taylor instability (ARTI) is faster than classical RTI predictions



- The 3-D planar code *ART3D* is used to study the nonlinear evolution of the single-mode ablative RTI
- The bubble velocity in 3-D is faster than in 2-D
- No saturation is found for the 3-D ablative RTI bubble velocity, while the 2-D bubble velocity saturates above the classical value
- Vorticity accumulation inside the bubble caused by mass ablation accelerates the bubble to velocities well above the classical value

The ablative RTI simulations start from a quasi-equilibrium state




Heat flux

Perturbations

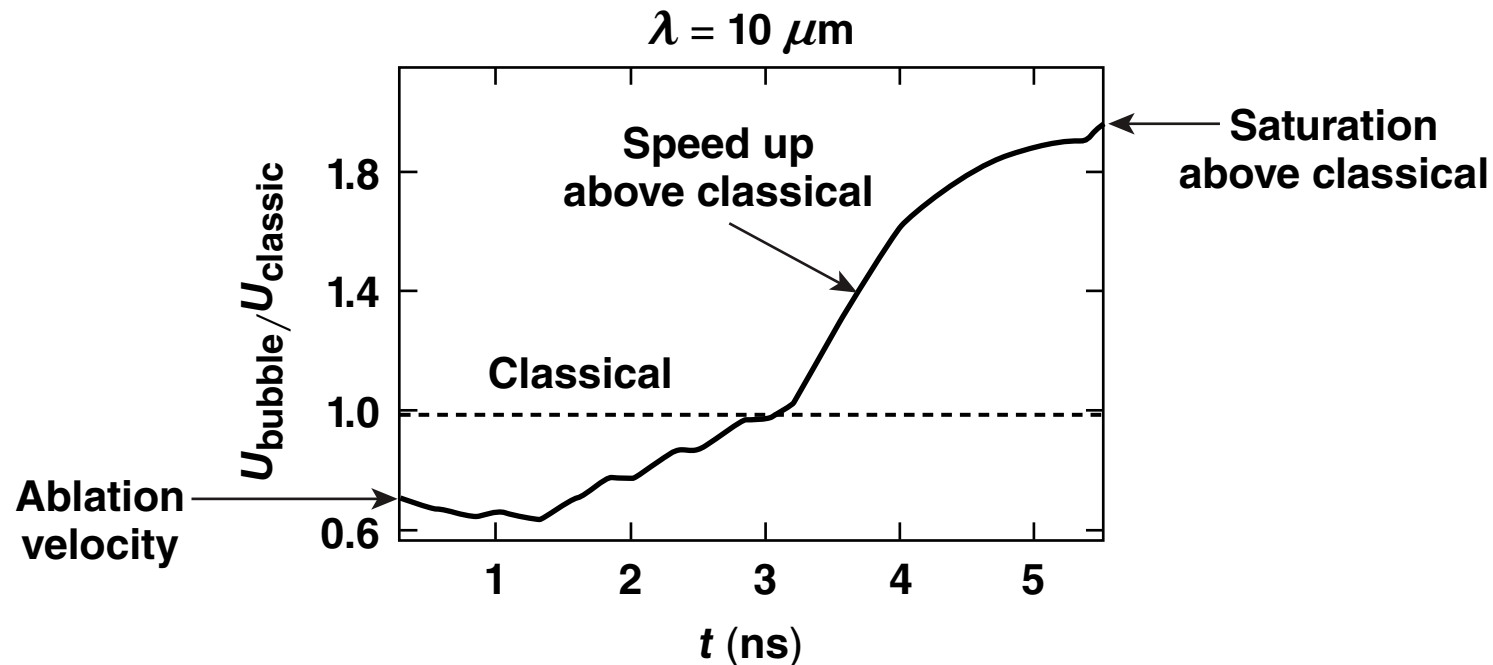
2-D: $\sim \cos(k \times x)$

3-D: $\sim 0.5 \times [\cos(k \times x) + \cos(k \times y)]$

Two-dimensional bubble velocity exceeds the classical value and saturates at about 2× the classical velocity



- The ablative RTI bubble saturates at about 2× the classic bubble velocity
- The second acceleration of the bubble is caused by mass ablation



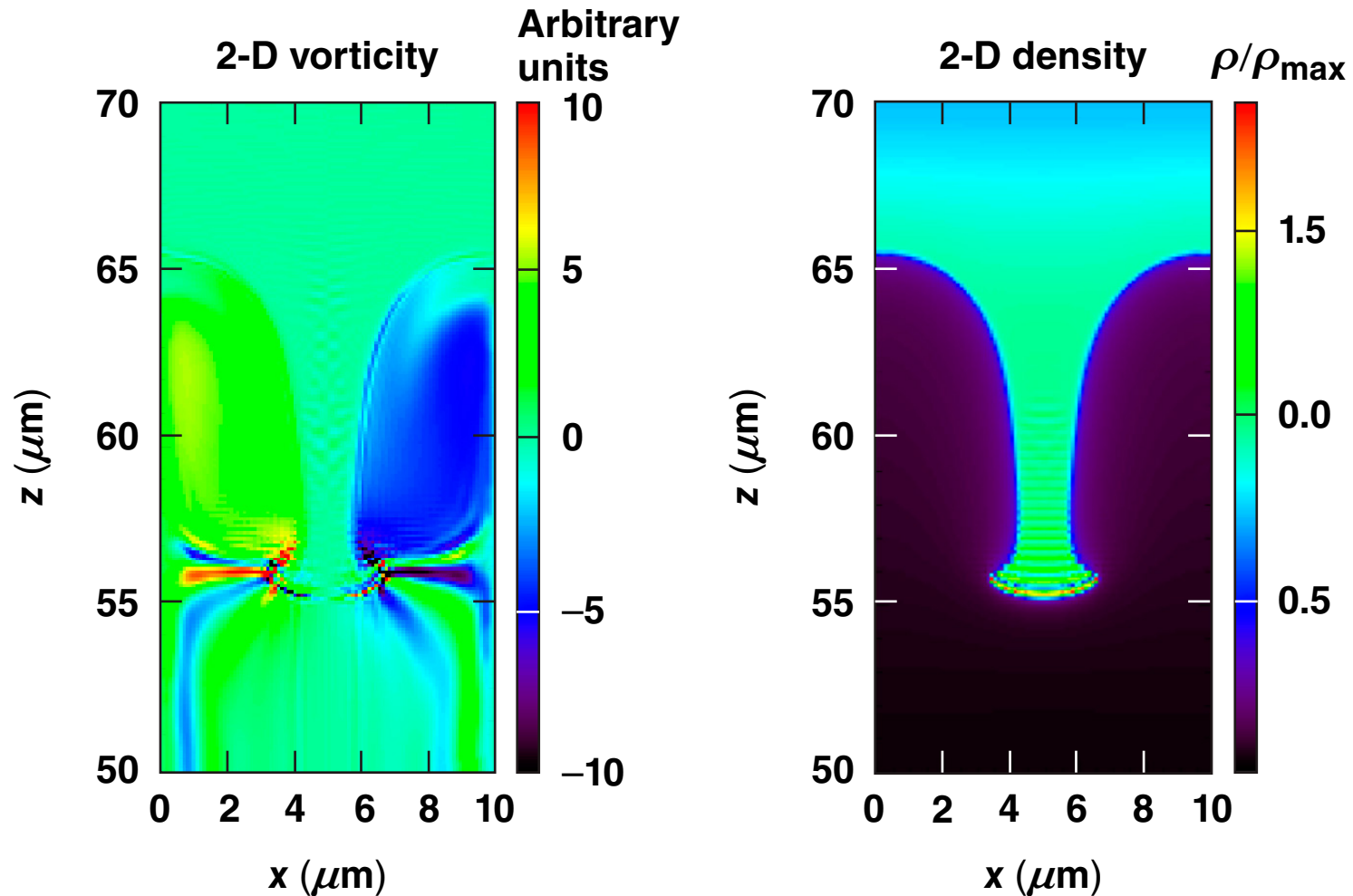
$$U_{\text{classic-2-D}} = \sqrt{\frac{2A}{1+A} \frac{g}{3k}}$$

$$A = \frac{\rho_h - \rho_\ell}{\rho_h + \rho_\ell}$$

The acceleration above classical is caused by a vortex inside the bubble driven by mass ablation



2-D simulation



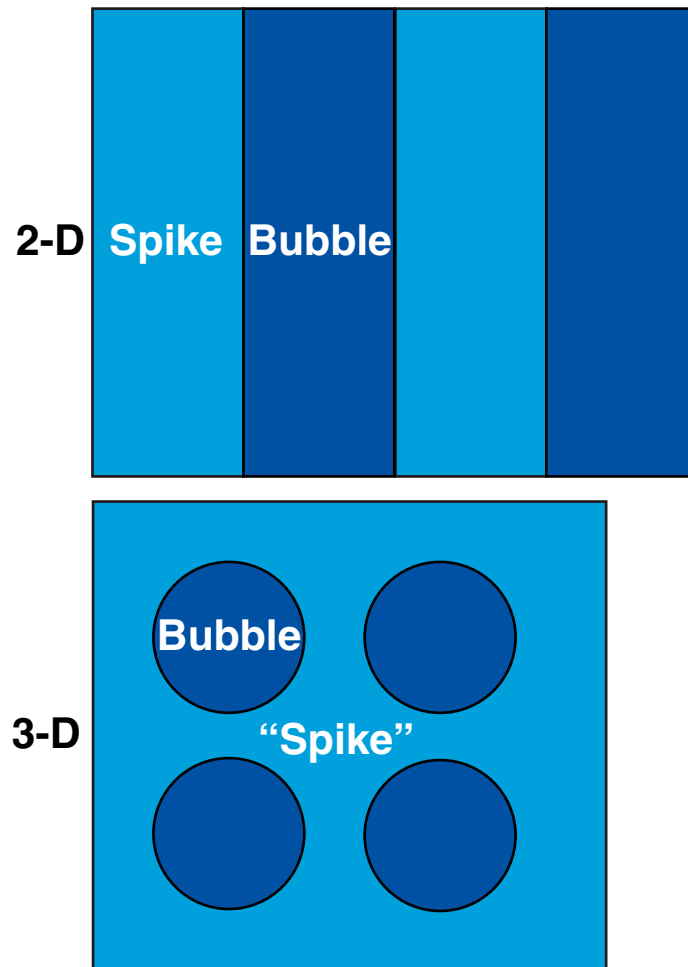
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*R. Betti and J. Sanz, Phys. Rev. Lett. 97, 205002 (2006).

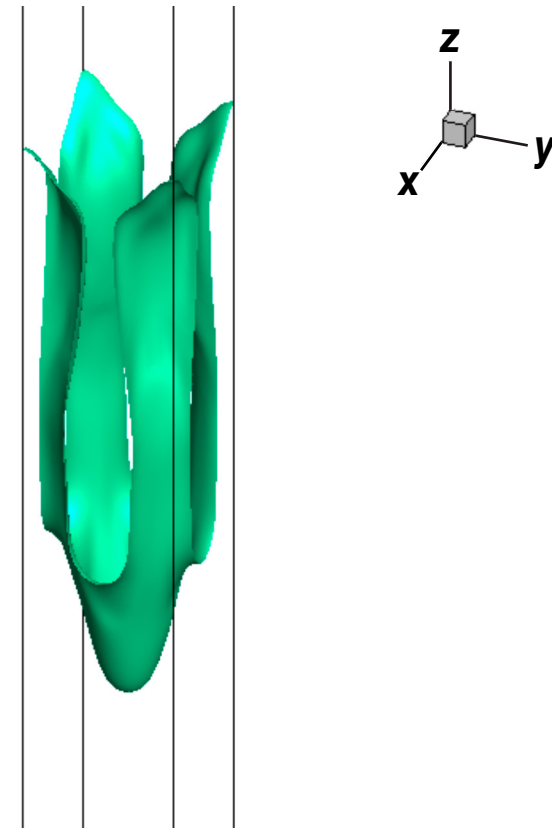
Three-dimensional topology is significantly different from 2-D



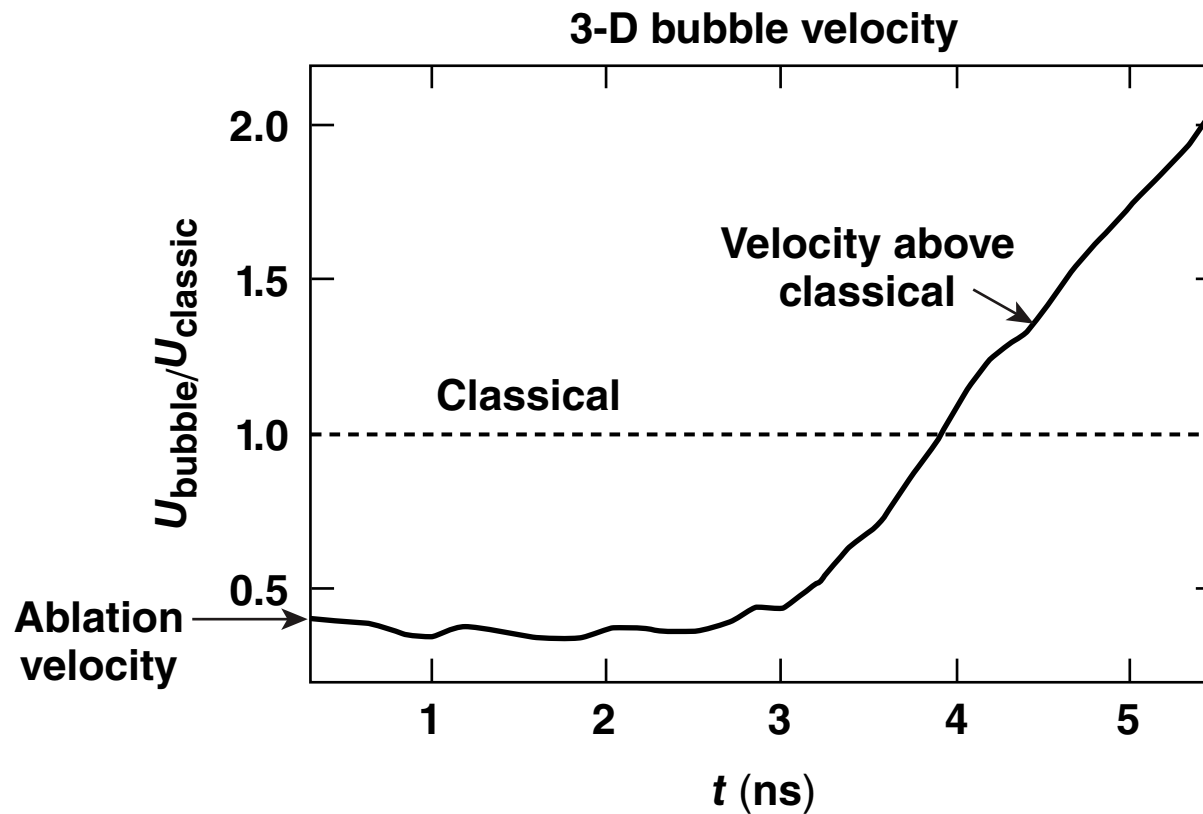
Top views



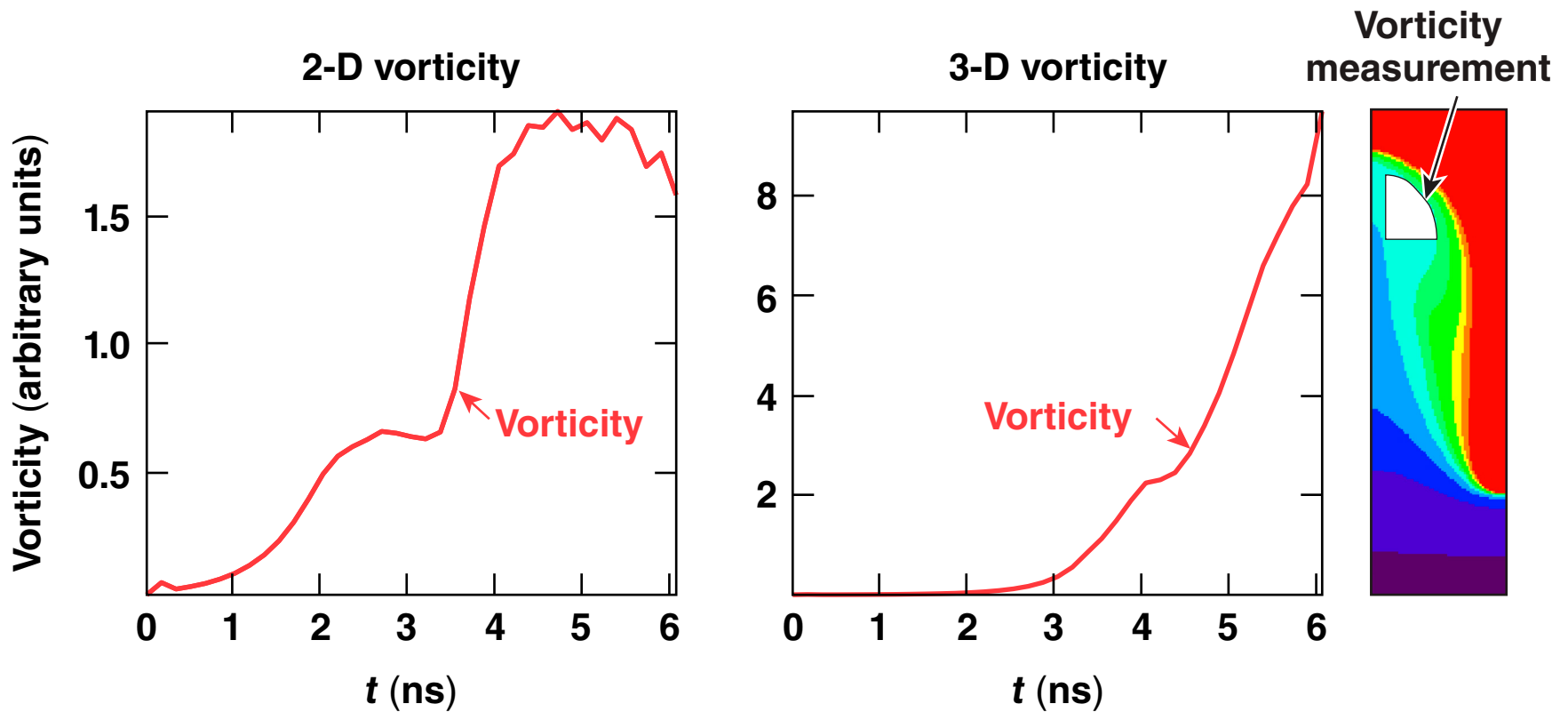
Isodensity surface of $\rho = 3 \text{ g/cm}^3$ at $t = 5.4 \text{ ns}$ in the 3-D simulation



Unlike in 2-D, the 3-D bubble velocity does not show saturation in the ablative RTI



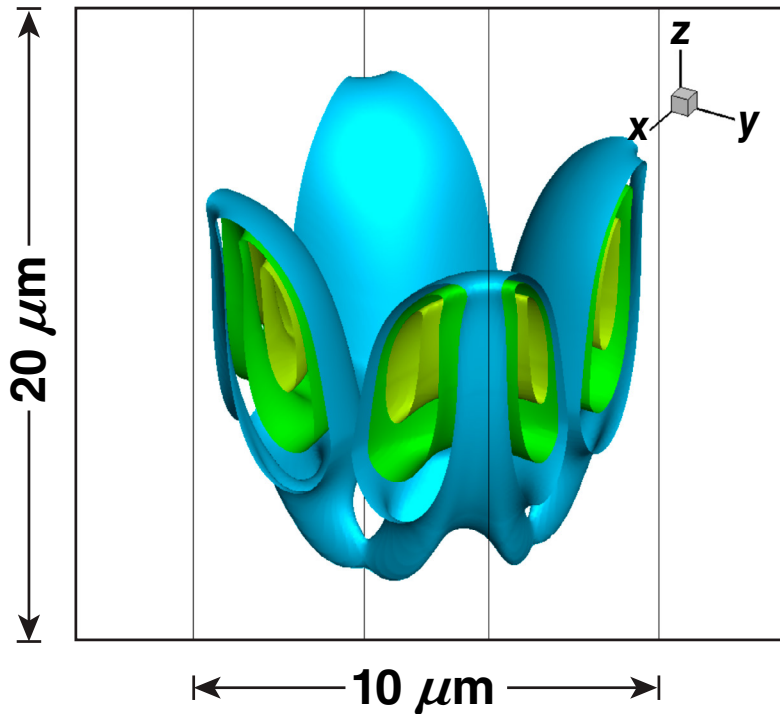
The vorticity near the bubble tip saturates in 2-D but keeps increasing in 3-D



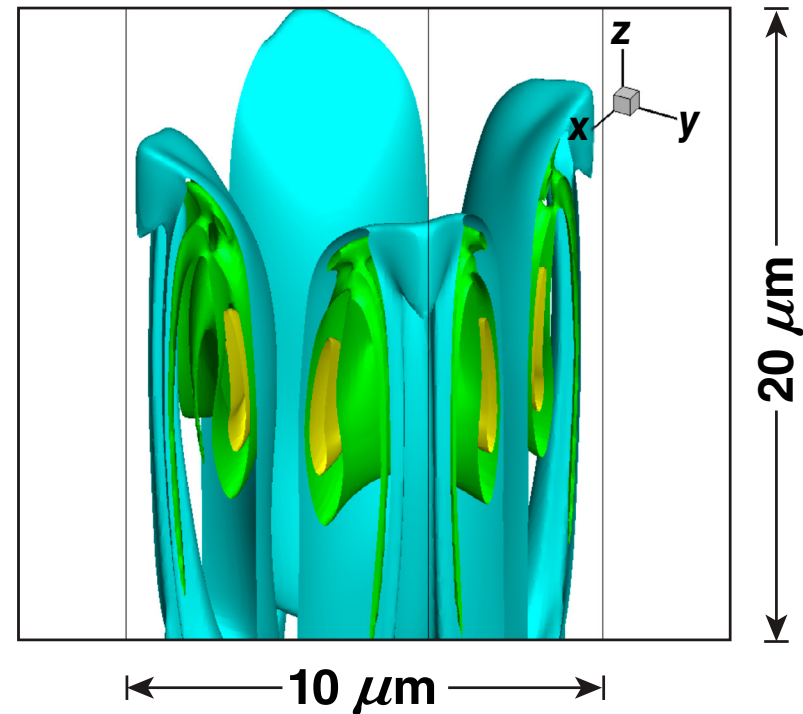
The bubble and the vortex inside the bubble become distorted in the highly nonlinear phase



Bubble vortex structure at 4.0 ns



Bubble vortex structure at 4.7 ns



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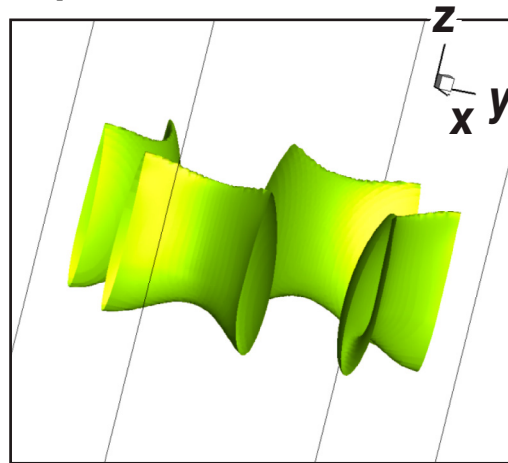


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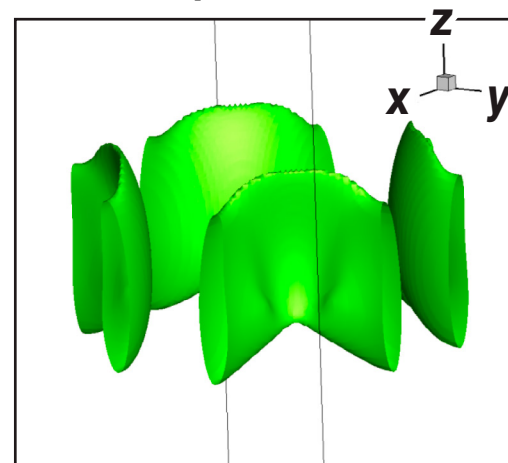
The vortex tubes' distortion can cause the vorticity growing at the bubble tip



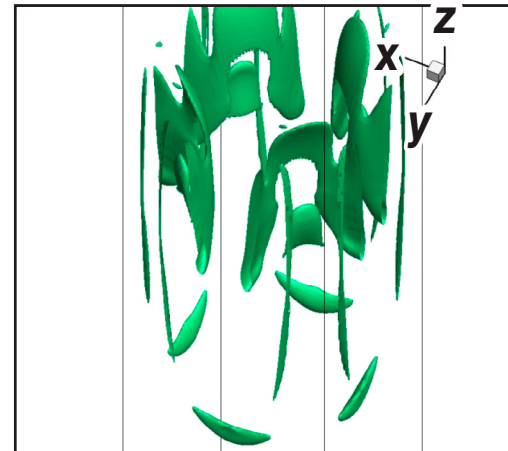
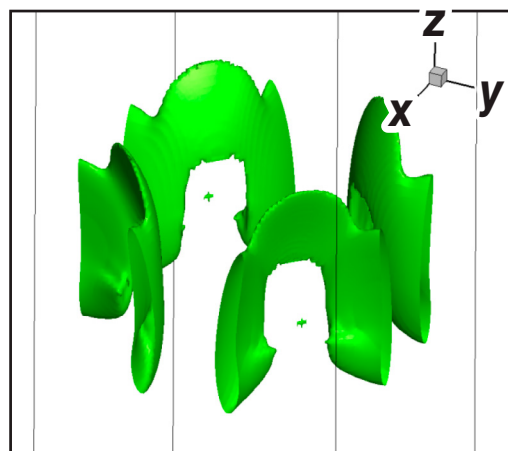
$I_{\text{step}} = 52,000; t = 4.36 \text{ ns}$



$I_{\text{step}} = 54,000$



$I_{\text{step}} = 56,000$



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The 3-D vortex structure is more complicated than 2-D

