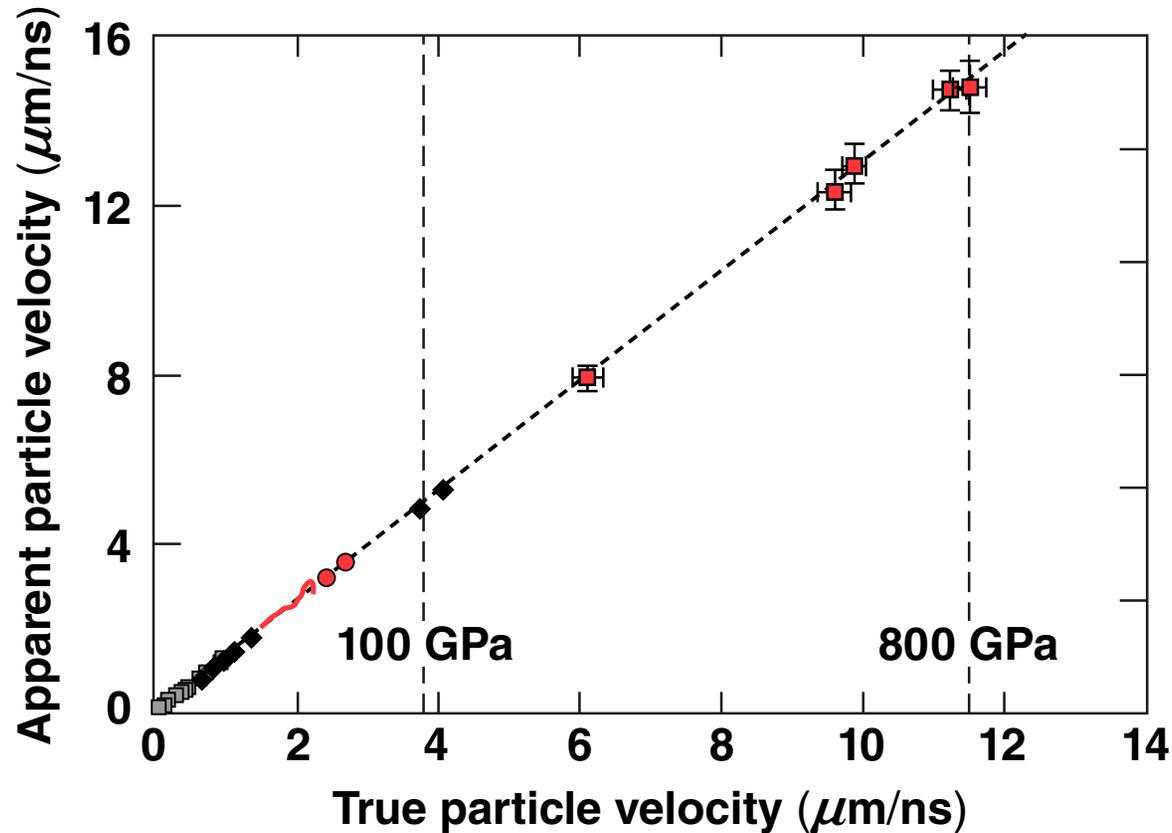


Measurements of Strain-Induced Refractive-Index Changes in LiF Using Direct-Drive Ramp Compression



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51st Annual Meeting of the
American Physical Society
Division of Plasma Physics
Atlanta, GA
2–6 November 2009

Summary

The refractive index of quasi-isentropically compressed LiF has been measured to ~800 GPa



- The shock-compressed refractive index of LiF was previously studied to 100 GPa*
- LiF is observed to be transparent up to 800 GPa with quasi-isentropic compression
 - remains transparent for single shocks < 160 GPa
- Ramp-compressed LiF refractive index is in agreement with existing data
 - does not depend on loading technique (shock versus ramp compression)
- LiF refractive index scales linearly with density up to 800 GPa

Collaborators



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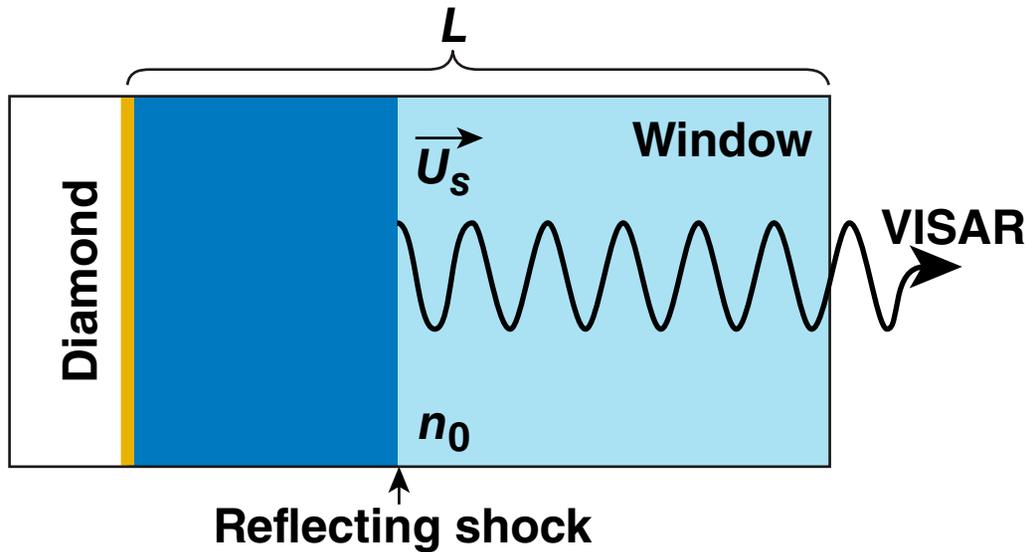
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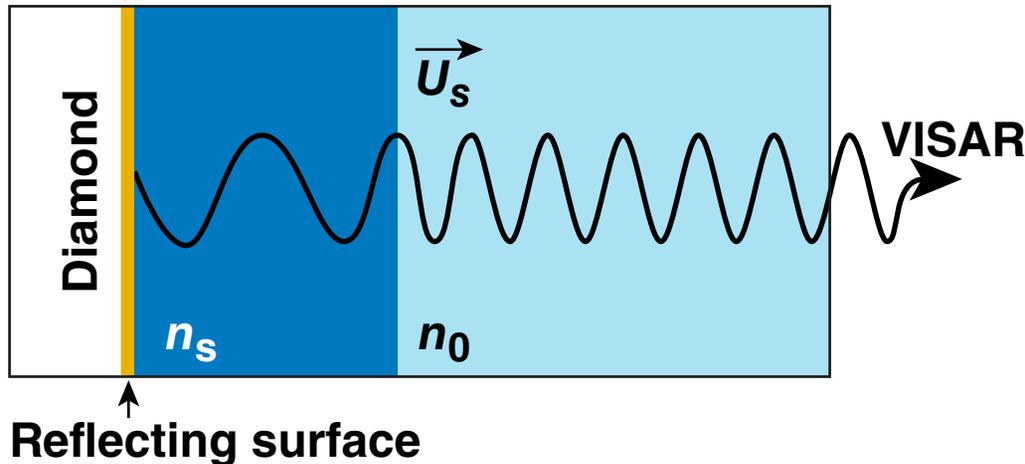
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Changes in the refractive index affect VISAR measurements



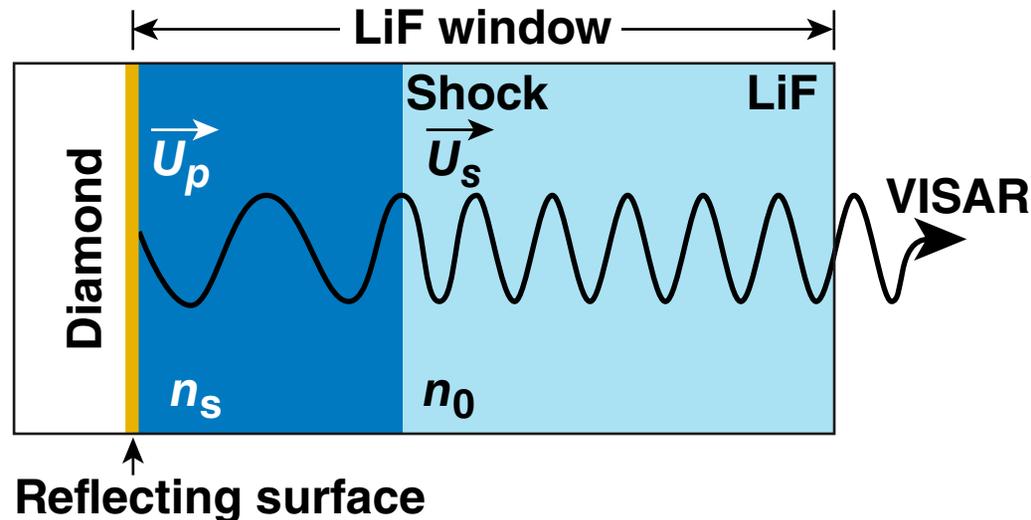
- VISAR measures the rate of change of the optical path length (OPL)
- OPL depends upon n_0 and n_s

$$OPL = \int_0^L n(x) dx$$



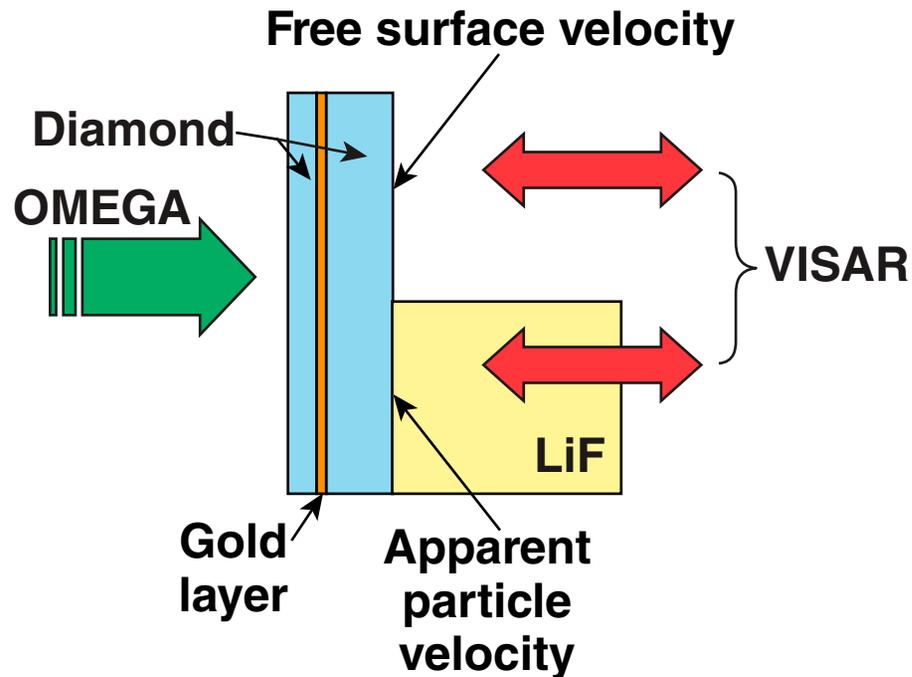
- Corrections must be made for shocked materials (n_s)

Transparency of shocks in LiF windows makes it possible for VISAR to probe the material interface



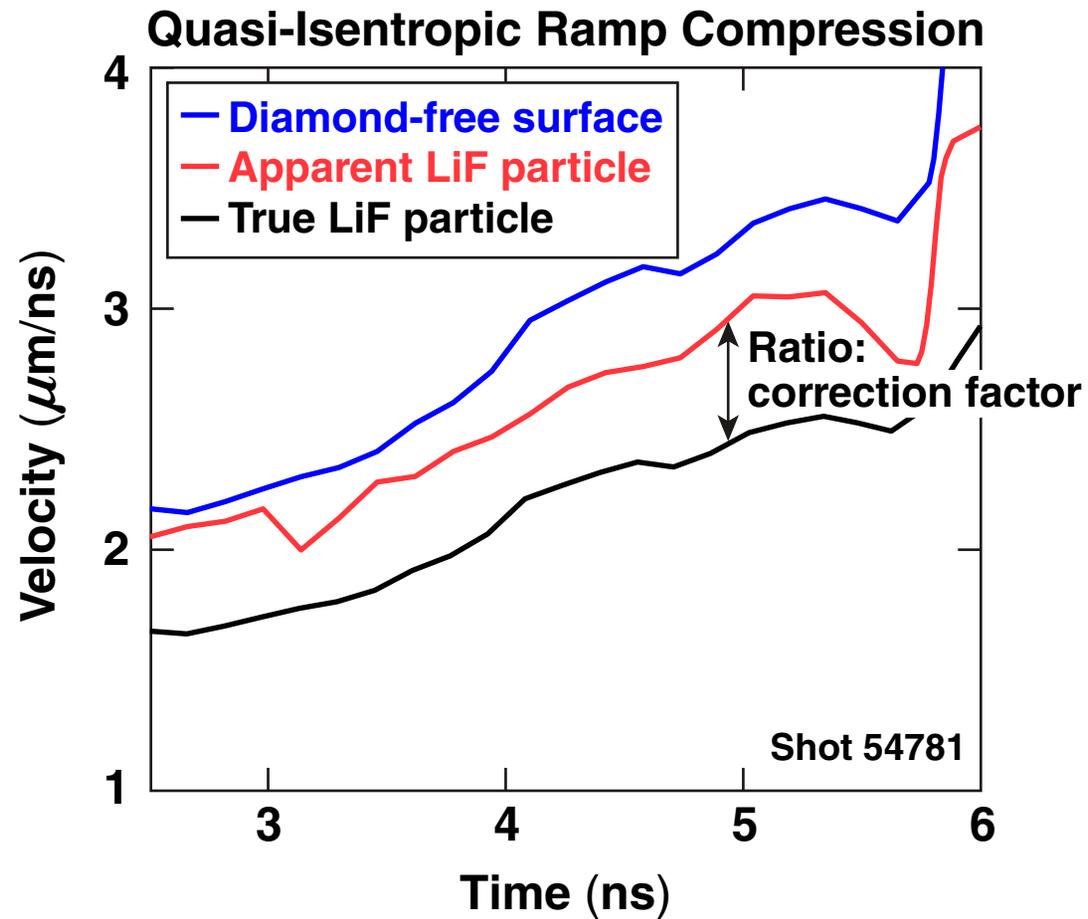
- Single shocks up to 160 GPa are transparent in LiF
 - multi-shocks up to 500 GPa are transparent
- VISAR probes through compressed material, this alters its sensitivity
- For shock compression up to 100 GPa, the refractive index scales linearly with density:* $n = a + b\rho$

Simultaneous measurement of free-surface and apparent particle velocities provide index correction

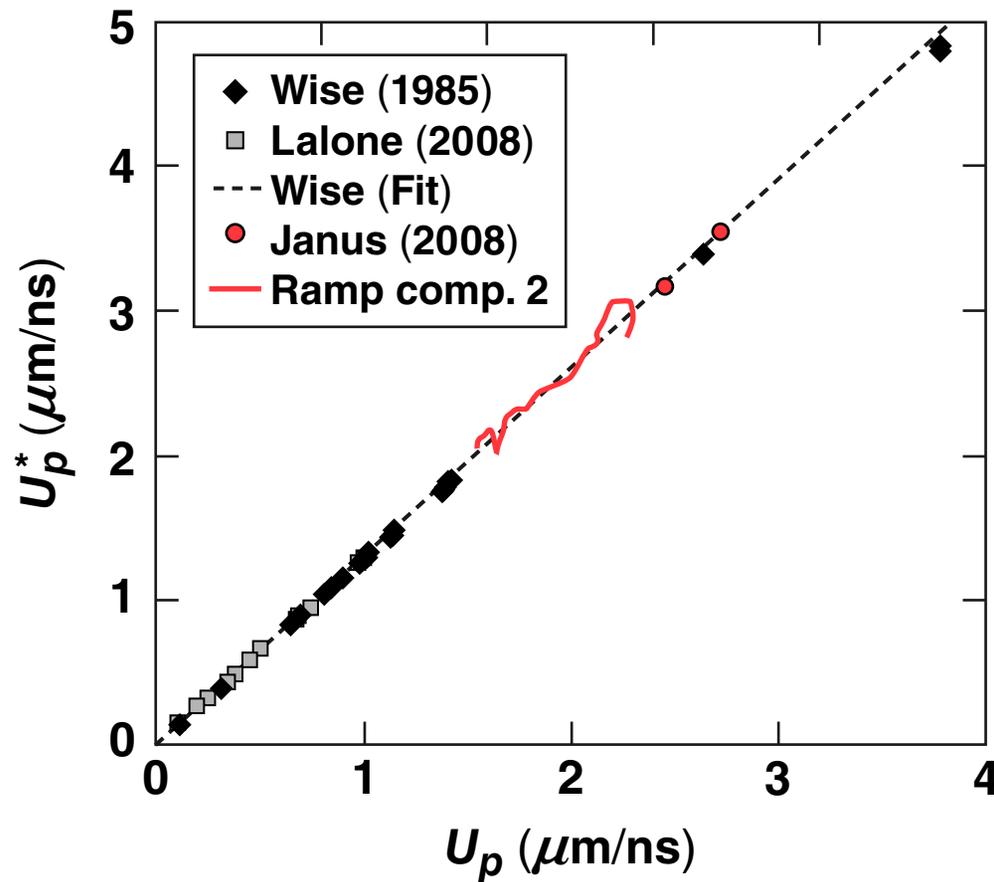


- Diamond isentrope* and LiF EOS are known
- Use impedance matching to infer true particle velocity
- Derive correction from measured versus true particle velocity

Apparent U_p is compared to true U_p (derived from U_{fs}) to obtain correction



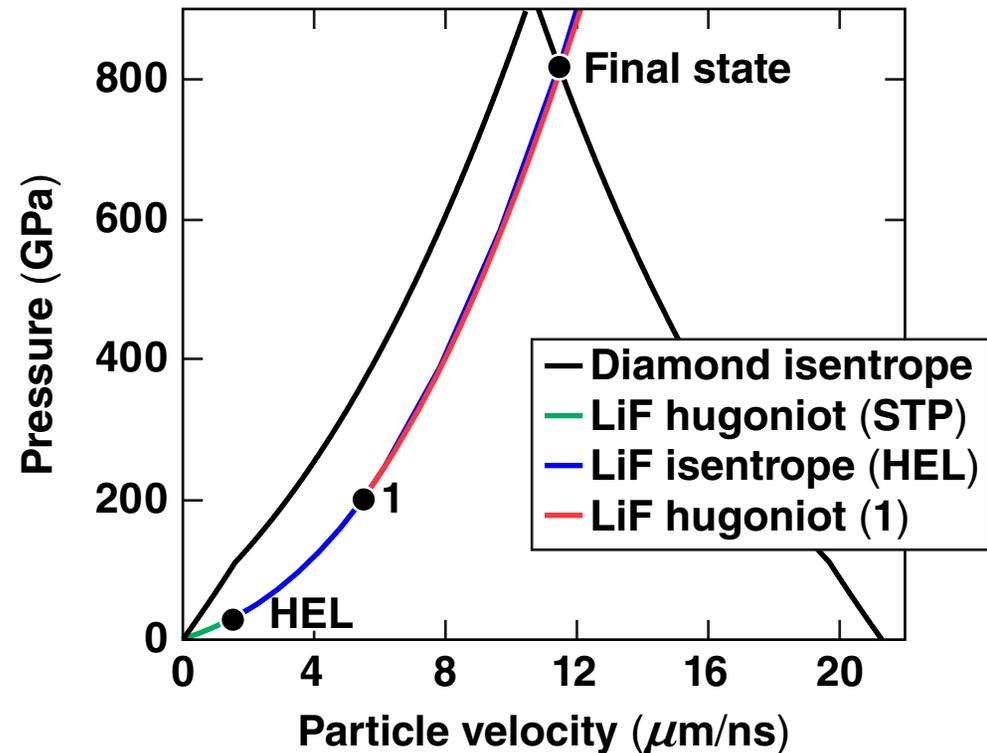
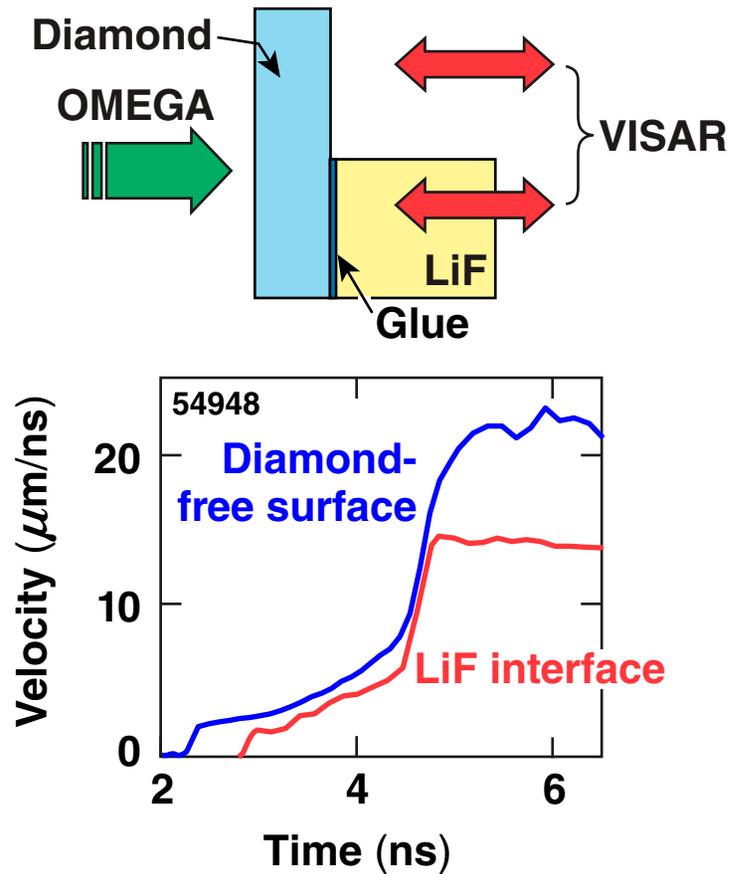
Quasi-isentropic ramp compression allows for continuous measurements to be made



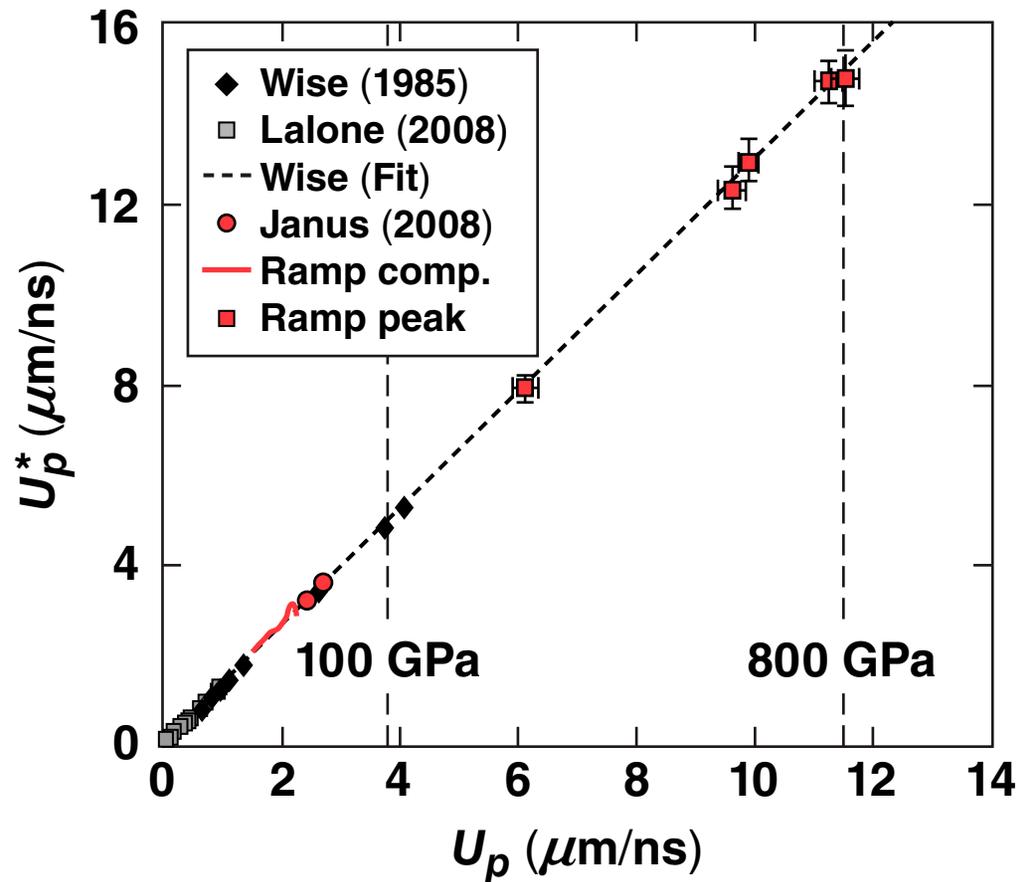
$$\frac{dU_p^*}{dU_p} = n - \rho \frac{dn}{d\rho}$$

- Ramp experiment exhibited higher temperatures than predicted

Glue layers compromised ramp measurements, but the final state can be used to obtain correction



LiF refractive index depends linearly on density to 800 GPa



For compressed material:

$$\frac{dU_p^*}{dU_p} = n_s - \rho \frac{dn_s}{d\rho}$$

This case $\frac{dU_p^*}{dU_p} = \text{constant}$

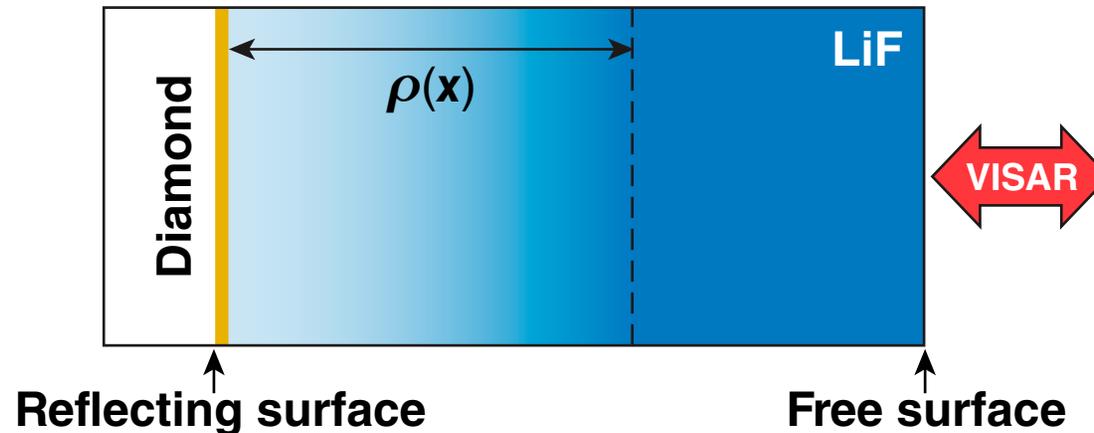
$$n_s = \text{constant} + n_0 \rho$$

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The optical path length of linear window materials does not affect the particle velocity



- The apparent particle velocity $[V^*(t)]$ of the interface is dependent upon the refractive index $[V^*(t)] = -\frac{d}{dt} \left(\int_{x(t)}^{x_r} n(x', t) dx' \right)$

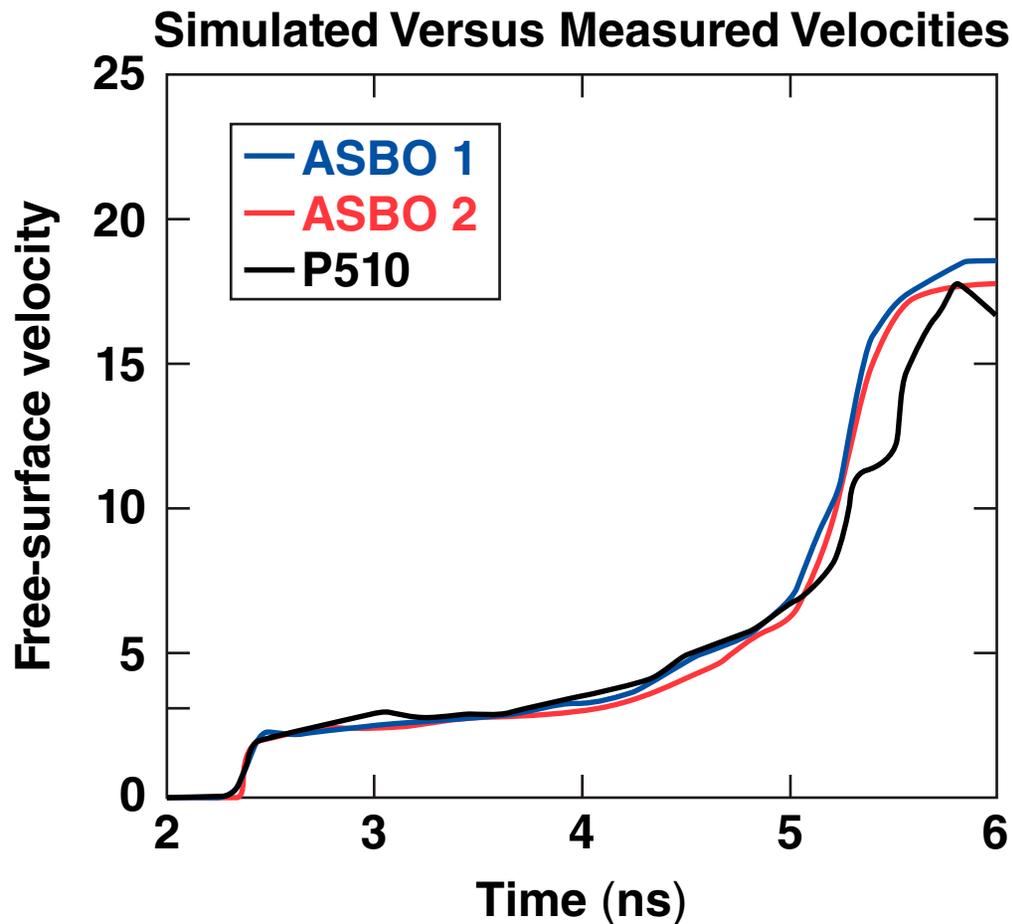
- If LiF follows Gladstone–Dale ($n = a + b\rho$)

$$[V^*(t)] = -\frac{d}{dt} \left[a(x_s/t) - (x/t) + b \int_{x(t)}^{x_s} \rho(x', t) dx' \right] \left. \vphantom{\frac{d}{dt}} \right\} \text{Mass conservation}$$

- True particle velocity $[V(t)]$ is $V(t) = \frac{V^*(t)}{a}$

- No dependence upon the optical path length in LiF if the behavior follows Gladstone–Dale

Determination of laser pulse design to maintain shockless compression

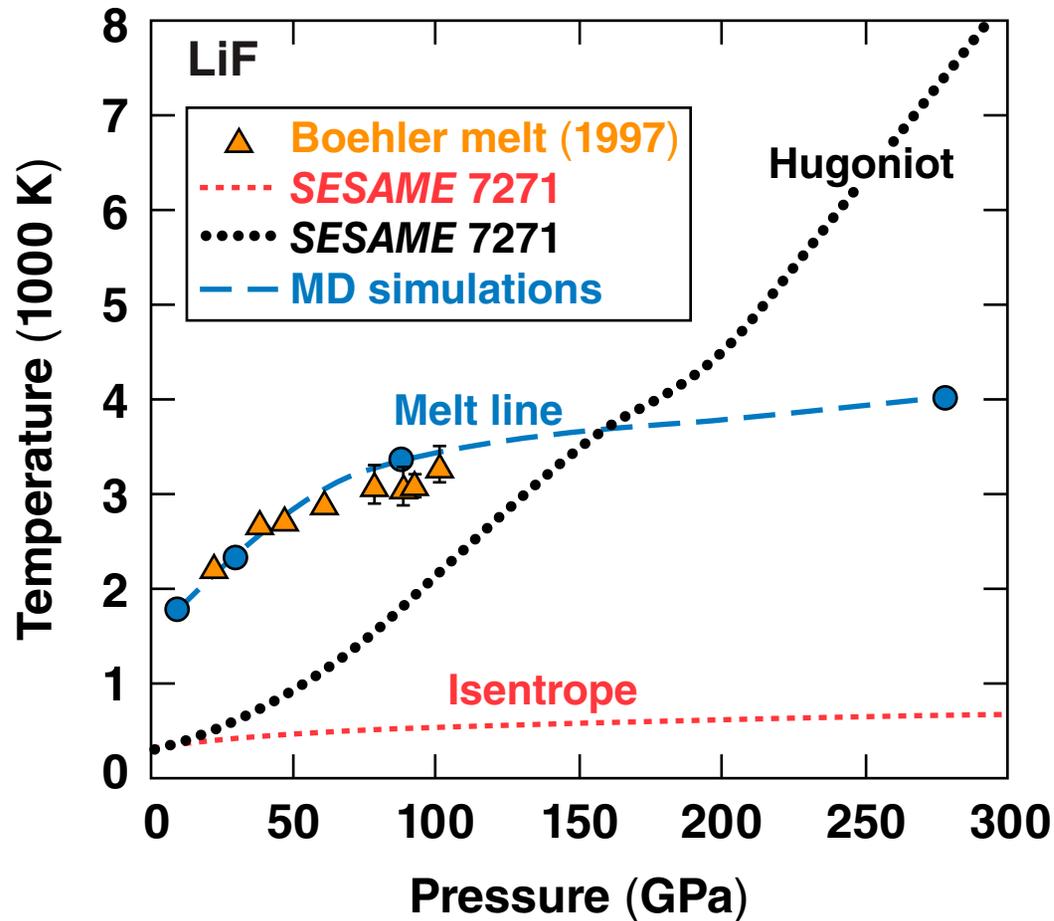


- The requirement for shockless compression over distance x_0 (without reflection)

$$\frac{dP}{dt} < \frac{C_L^2}{x_0} \frac{dP}{C_L}$$

- Pulse profile design is complicated with the inclusion of reflected waves
 - correction for wave interactions*
- Predictions correlate well with experimental data

Methods to study the LiF refractive index



- Two methods of study
 - shock compression
 - ramp compression
- Each method makes it possible to study different regions of phase space
- Study whether loading technique affects the index of refraction
- Understand if melt causes LiF window blanking