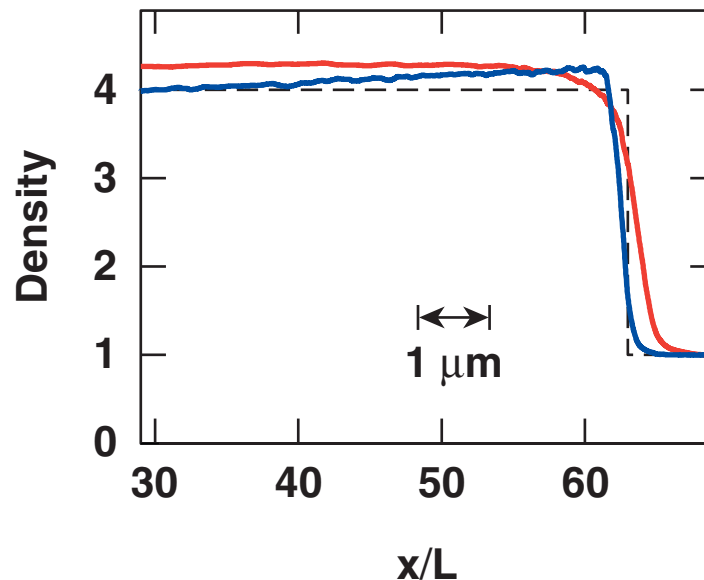
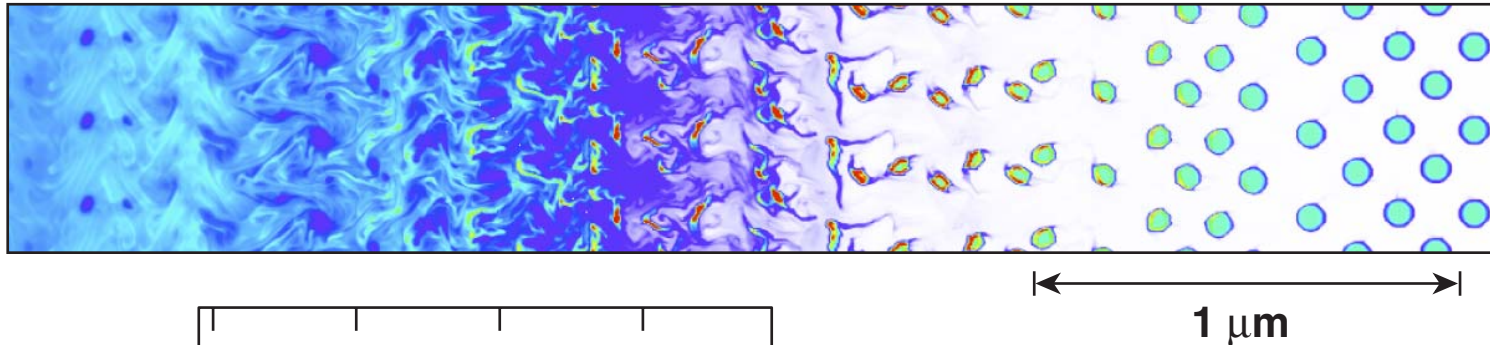


The Role of Viscosity in Simulations of Strong Shocks in Low-Density Foams



- Viscous flows satisfy the Rankine–Hugoniot condition.

Summary

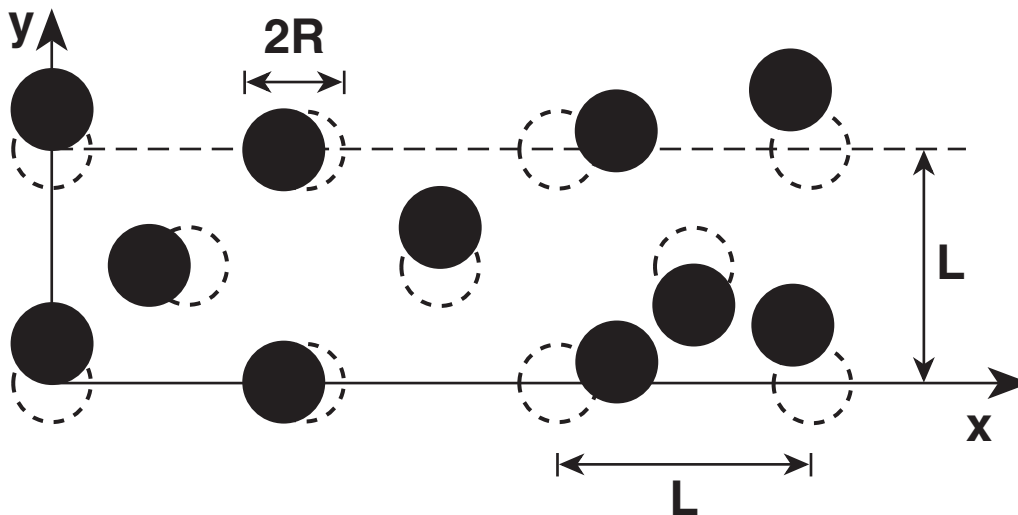
2-D simulations of strong planar shocks in viscous low-density foams satisfy the Rankine–Hugoniot condition



- Nonviscous 2-D simulations* show deviations from the Rankine–Hugoniot condition.
- These deviations are explained by a slowly decaying 2-D turbulence in the post-shock region.
- Estimated viscosity in ICF foams provides quick dissipation of the post-shock turbulence.
- **Low-density foams in ICF shock experiments can be treated as a uniform medium with the equivalent average density.**

An idealized 2-D model of low-density foams is used in simulations

Quasi-random foam structures



Dimensionless parameters:

$$\frac{R}{L} \text{ and } \frac{\rho_{\text{fiber}}}{\rho_{\text{i-fiber}}}$$

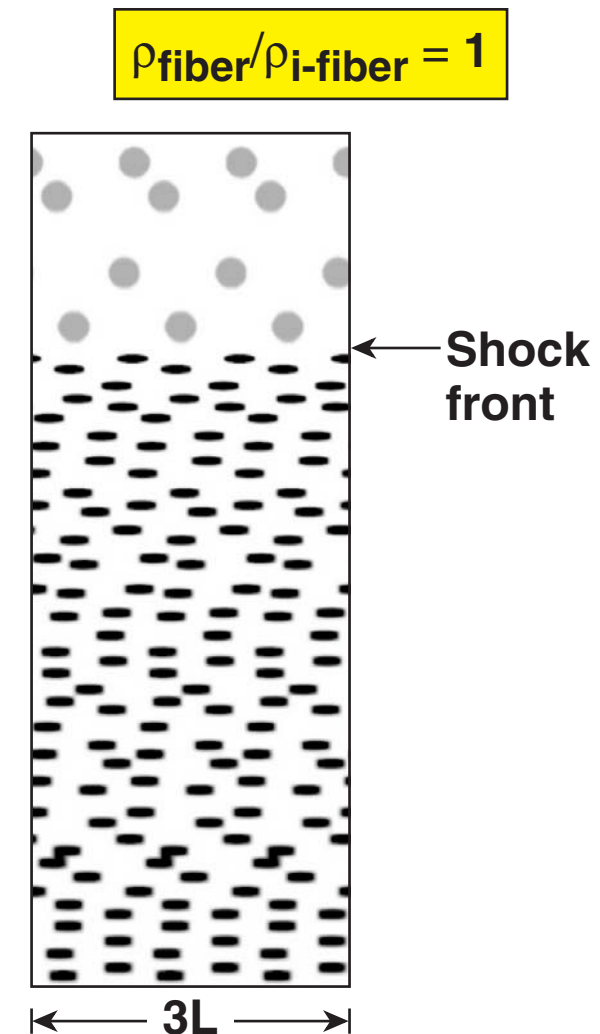
Dimension parameters:

$$L = 0.2 \mu\text{m}$$

$$u_0 = 5 \times 10^6 \text{ cm/s}$$

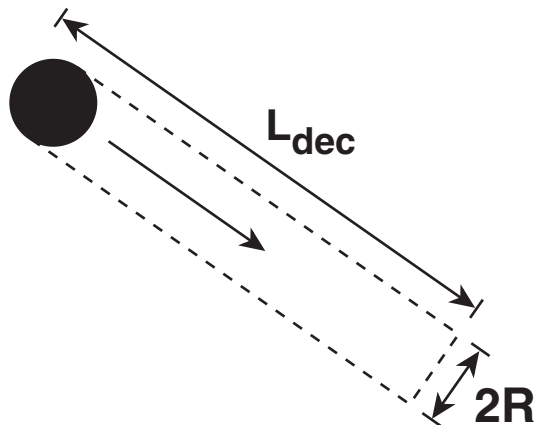
Simulations were performed using the 2-D Eulerian PPM code

- We solve the system of Navier–Stokes equations
- Explicit/implicit solver for the viscous part
- Multifluid capability (two fluids used).
- Ideal gas equation of state
- 2-D uniform cartesian grid; domain dimension: $1 L \times 100 L$ ($100 \times 10,000$ numerical zones)
- Simulations were performed in the shock reference frame
- Periodic and reflection boundary conditions in the transverse direction



The structure of the shock front can be characterized by the effective deceleration and collision paths of the fibers

Deceleration path

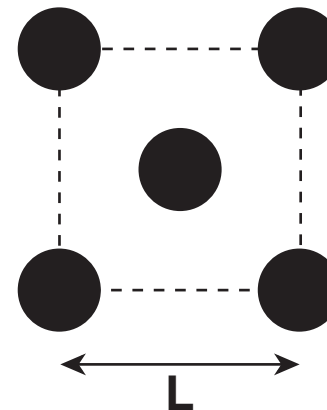


$$m_{\text{fiber}} = 2R \times L_{\text{dec}} \rho_{\text{i-fiber}} \Rightarrow \frac{L_{\text{dec}}}{L} = \frac{\pi R}{2L} \frac{\rho_{\text{fiber}}}{\rho_{\text{i-fiber}}}$$

- $L_{\text{dec}} \sim L$: ICF “wetted” foams
- $L_{\text{dec}} \gg L$: interacting fibers (low-density or “dry” foams)

Collision path

$$2R \times n_{\text{fiber}} \times L_{\text{col}} = 1$$

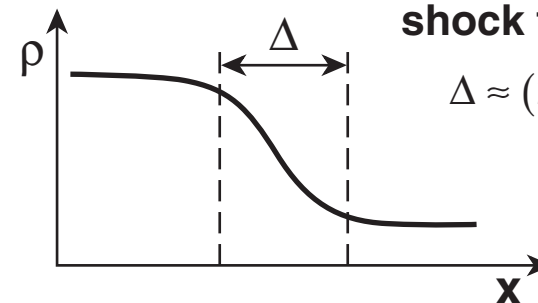


$$n_{\text{fiber}} = \frac{2}{L^2}$$

$$\frac{L_{\text{col}}}{L} \approx 0.25 \times \left(\frac{R}{L}\right)^{-1}$$

L_{col} determines “thickness” of the shock front Δ :

$$\Delta \approx (2-3) L_{\text{col}}$$



The thickness of the shock front depends on the foam-density contrast and fiber separation

$$f = \rho_{\text{fiber}} / \rho_{\text{i-fiber}} = 4$$

$$f = 4 \times 10^2$$

$$f = 4 \times 10^4$$

Three basic zones can be distinguished in the shock front:

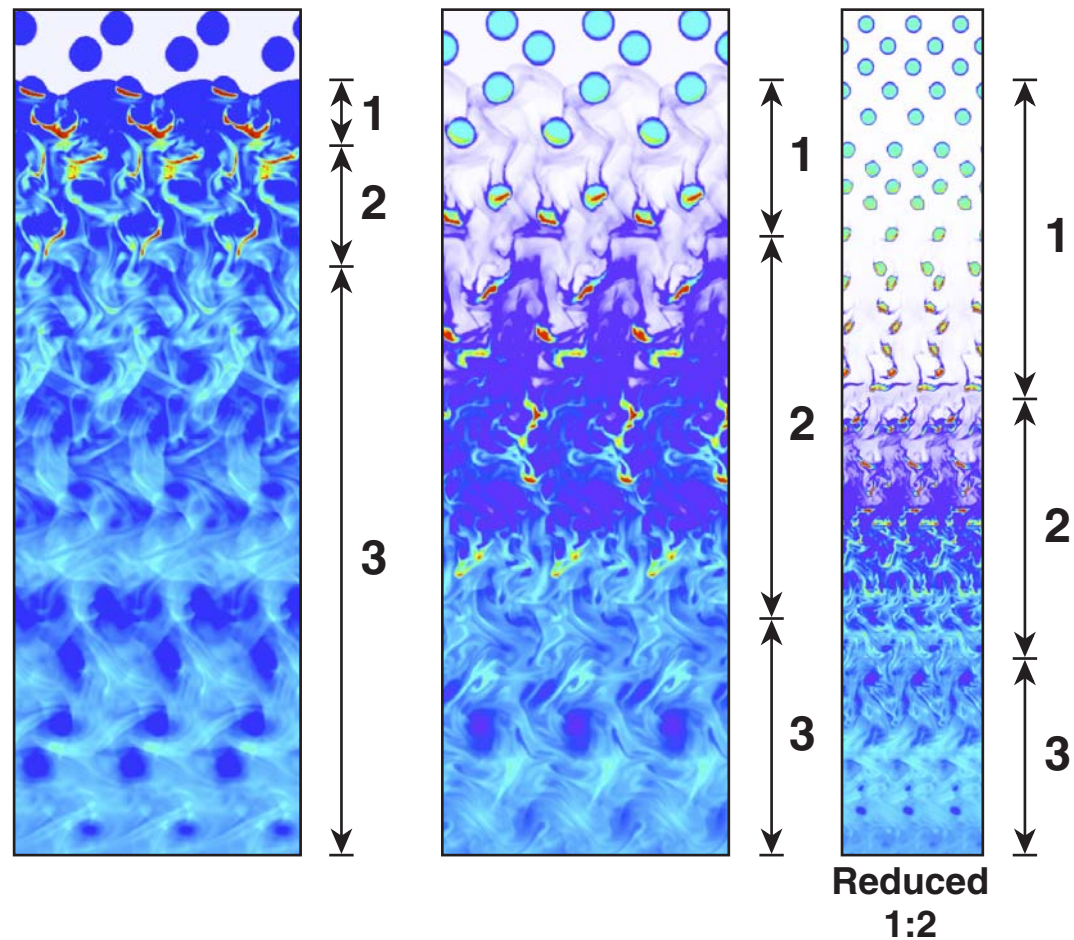
1. Fiber deceleration/zone

$$\approx L_{\text{dec}}$$

2. Fiber collision zone

$$\approx (2 \div 3) L_{\text{col}}$$

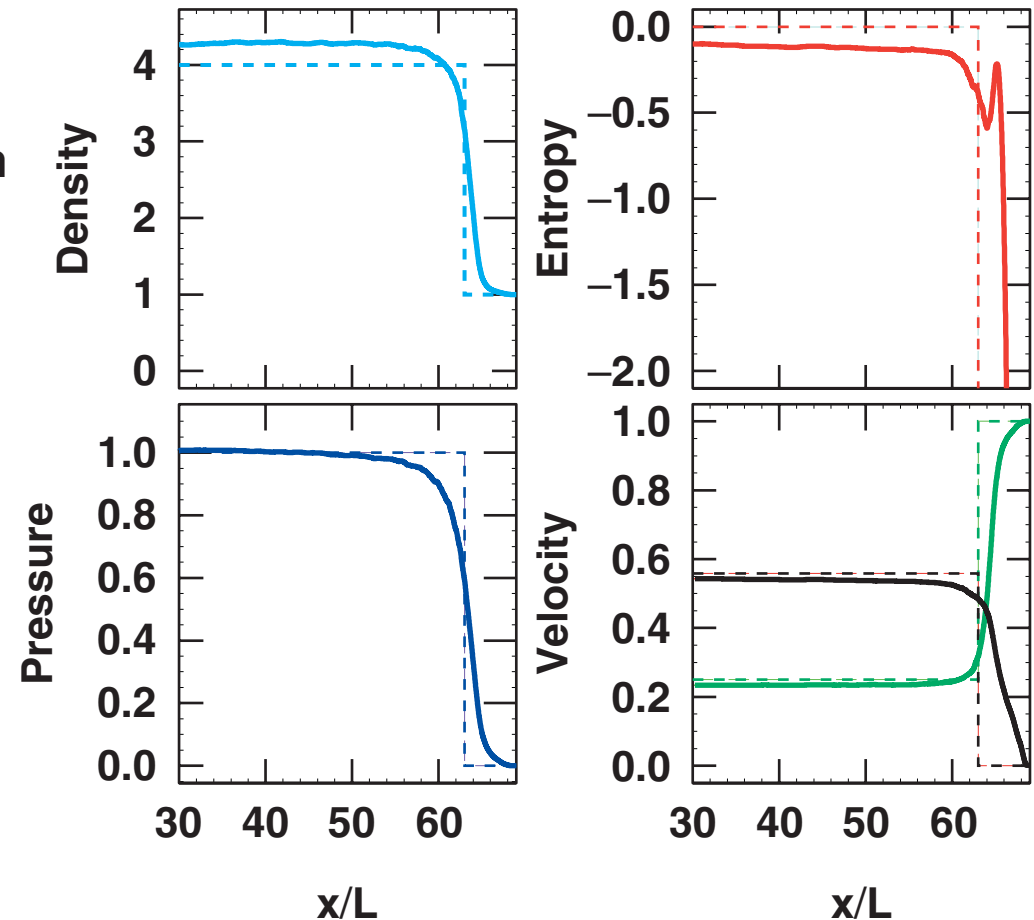
3. Mixing or turbulent zone



Nonviscous simulations show deviations from the Rankine–Hugoniot relation

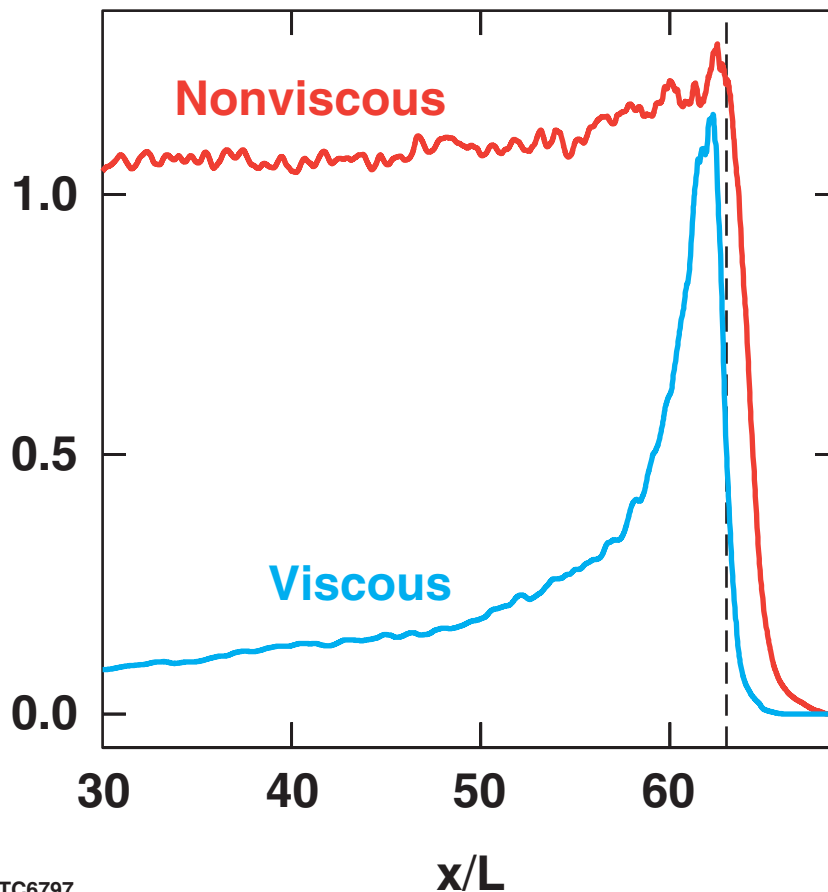
- The post-shock conditions depend on the assumed transverse boundary conditions:
 - post-shock overcompression for periodic boundaries and
 - post-shock under-compression for reflection boundaries.

Time-averaged profiles for the steady-state shock, $f = 400$.



In 2-D nonviscous simulations, the post-shock turbulent kinetic energy does not dissipate properly

$$\text{Relative turbulent kinetic energy} = \frac{\overline{u^2} - (\bar{u})^2}{(\bar{u})^2}$$

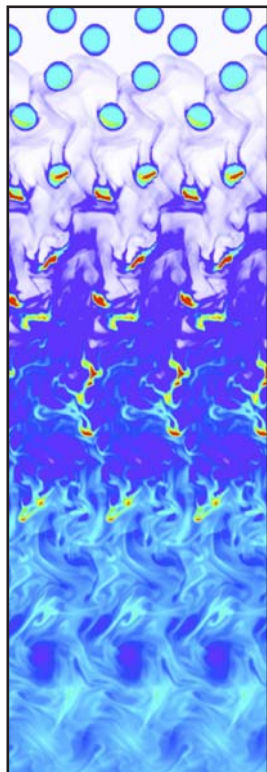


- 2-D turbulence does not provide the correct dissipation of energy through its cascade from large- to small-scale motions.
- Properties of 2-D turbulence depend on boundary conditions.
- Adding appropriate viscosity in 2-D simulations can help to model the properties of real 3-D turbulence in shock-compressed foams.

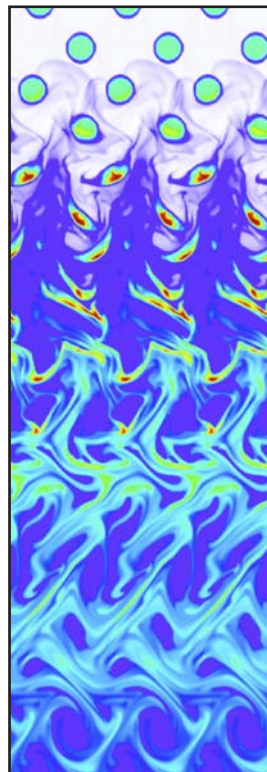
The addition of physical viscosity to the simulation demonstrates good agreement with the Rankine–Hugoniot condition

A comparison of the nonviscous and viscous runs clearly shows the effect of viscous smearing.

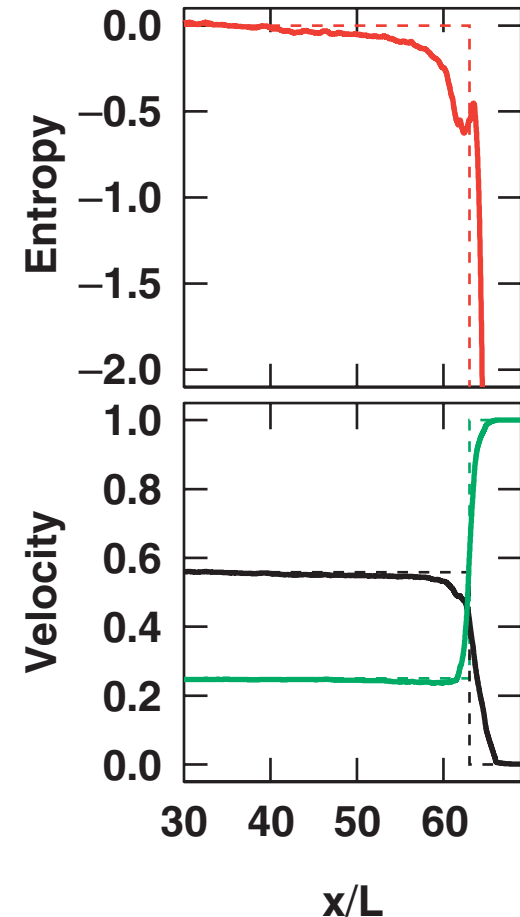
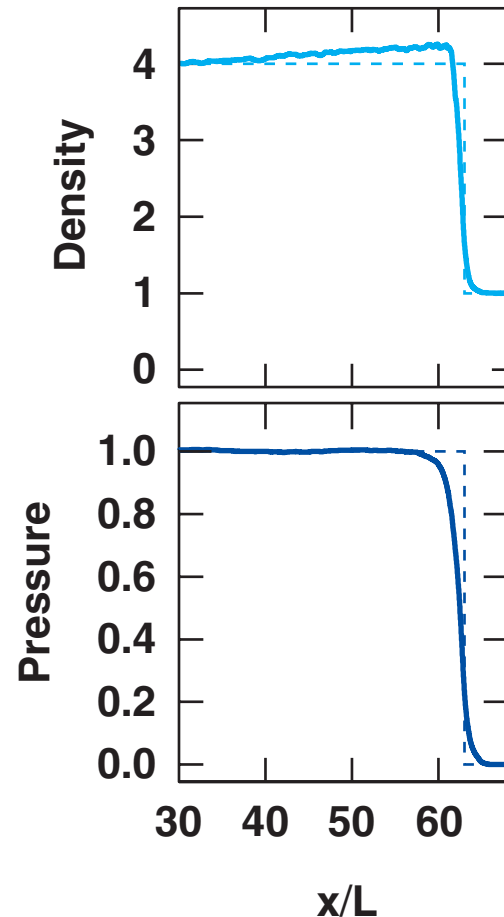
Time-averaged profiles for the steady-state shock in the viscous foam, $f = 400$ and $\nu = 0.1 \text{ cm}^2/\text{s}$



$Re = \infty$



$Re \approx 1000$



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