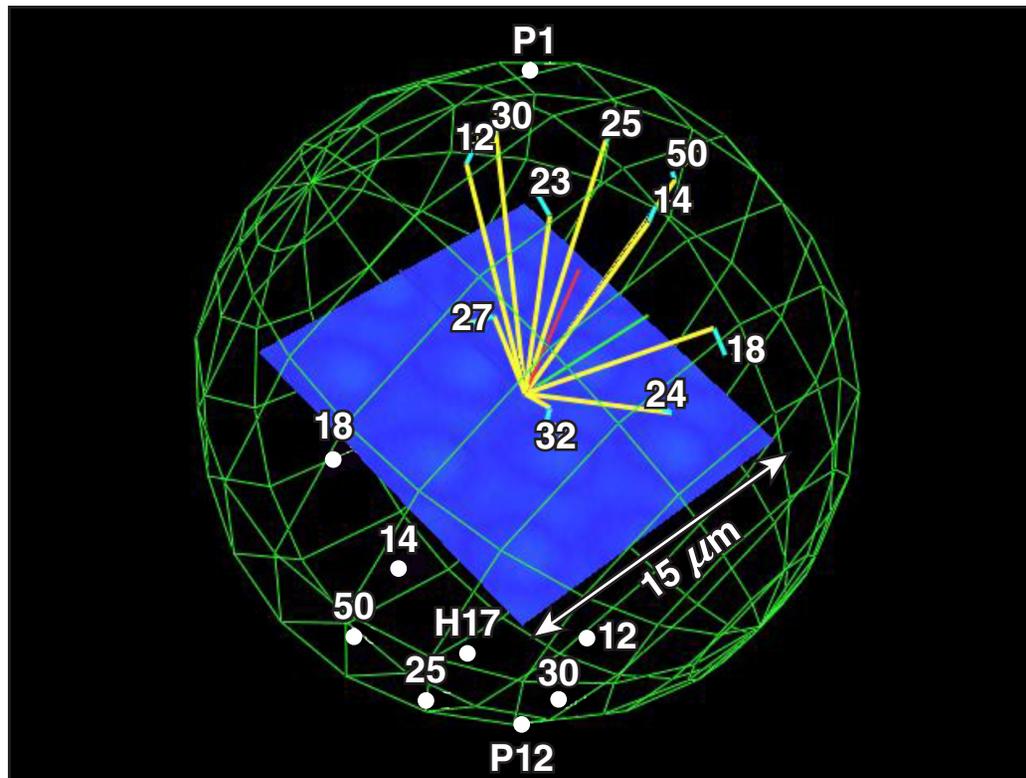


# A Numerical Investigation of Two-Plasmon–Decay Localization in 60-Beam Spherical Implosion Experiments on OMEGA



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## Summary

# Three-dimensional calculations demonstrate the spatial localization of two-plasmon decay (TPD) in spherical implosions



- **Multibeam laser–plasma instabilities (LPI’s) have to be studied in three dimensions**
- **The laser–plasma simulation environment (LPSE) code describes TPD in 3-D**
  - **fast, makes efficient use of memory, and extensible**
  - **includes 3-D visualization tools**
  - **three-dimensional calculations can be performed in ~1 h**
- **LPSE calculations show TPD localization in spherical targets that is consistent with experimental observations**

# Collaborators

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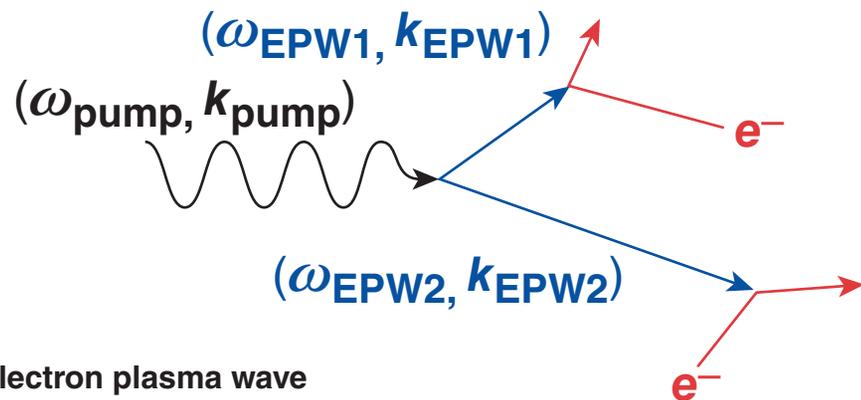
**H. Vu**

**UCSD**

# It is important to know the stability of direct-drive–implosion designs with respect to multibeam TPD



- We want to construct “in-line” models of TPD that can be implemented in hydrocodes
  - quantify the effects of TPD on time-dependent drive
  - account for hot-electron preheat
- A model that can be used to search for and test TPD mitigation strategies is required
  - linear threshold\*
  - nonlinear saturation



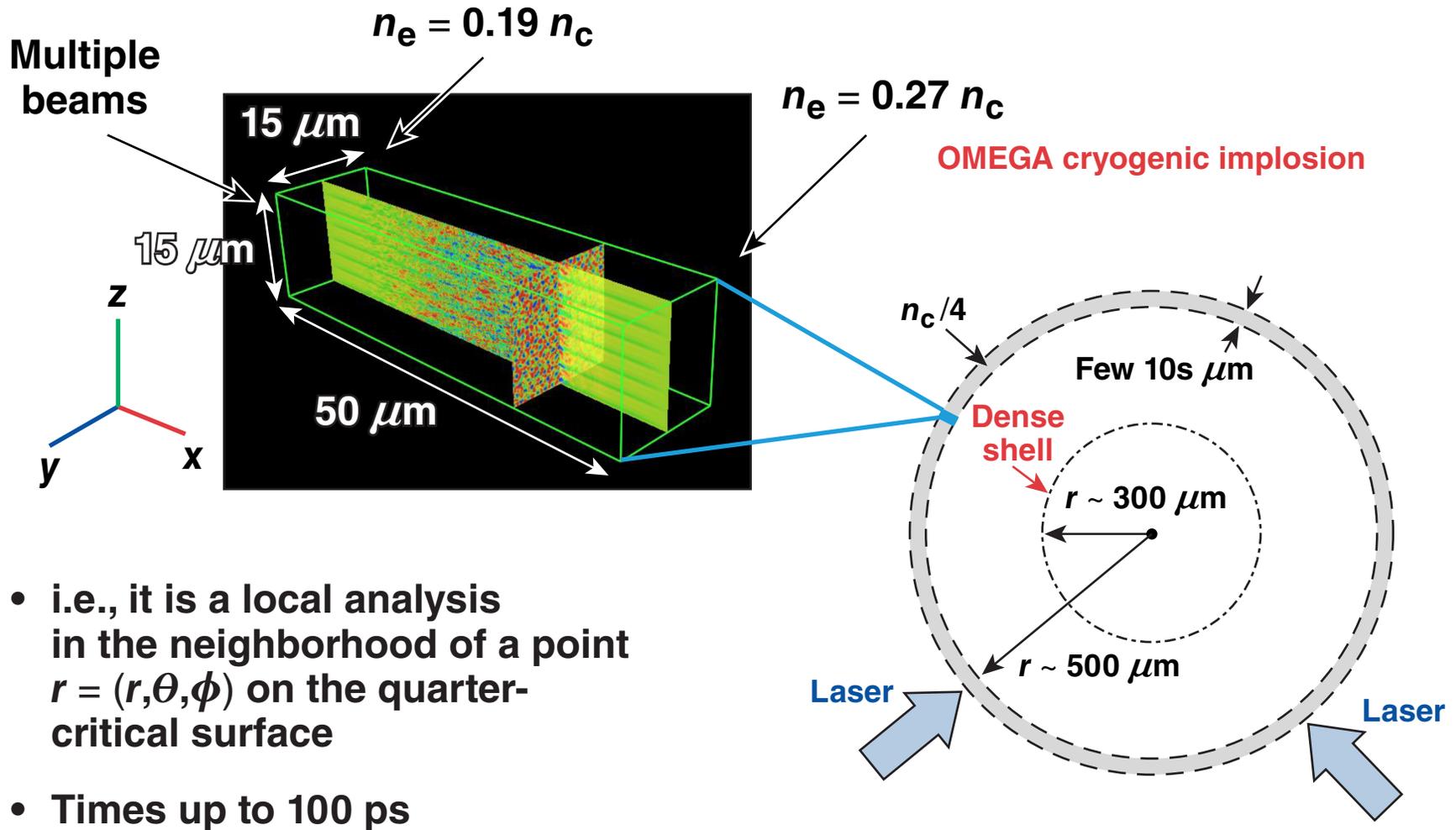
EPW: electron plasma wave

# LPSE is a practical model that is being used to address these questions



- **It solves the fundamental TPD equations for linear response in an arbitrary hydrodynamic profile (density, temperature, velocity) with an arbitrary number of beams**
- **LPSE includes nonlinear saturation mechanisms that are related to the coupling of Langmuir waves (LW's) to low-frequency density fluctuations**
  - **performance (one run in ~1 h on 96 Intel cores)**
  - **setup (either planar or spherical target simulations are automated)**
  - **connected to experiment via “diagnostics” package**
  - **tools for the exploration/visualization of large 3-D data sets**
- **LPSE is extensible!**

# The simulation volume is determined by the density scale length and the Langmuir wave correlation length

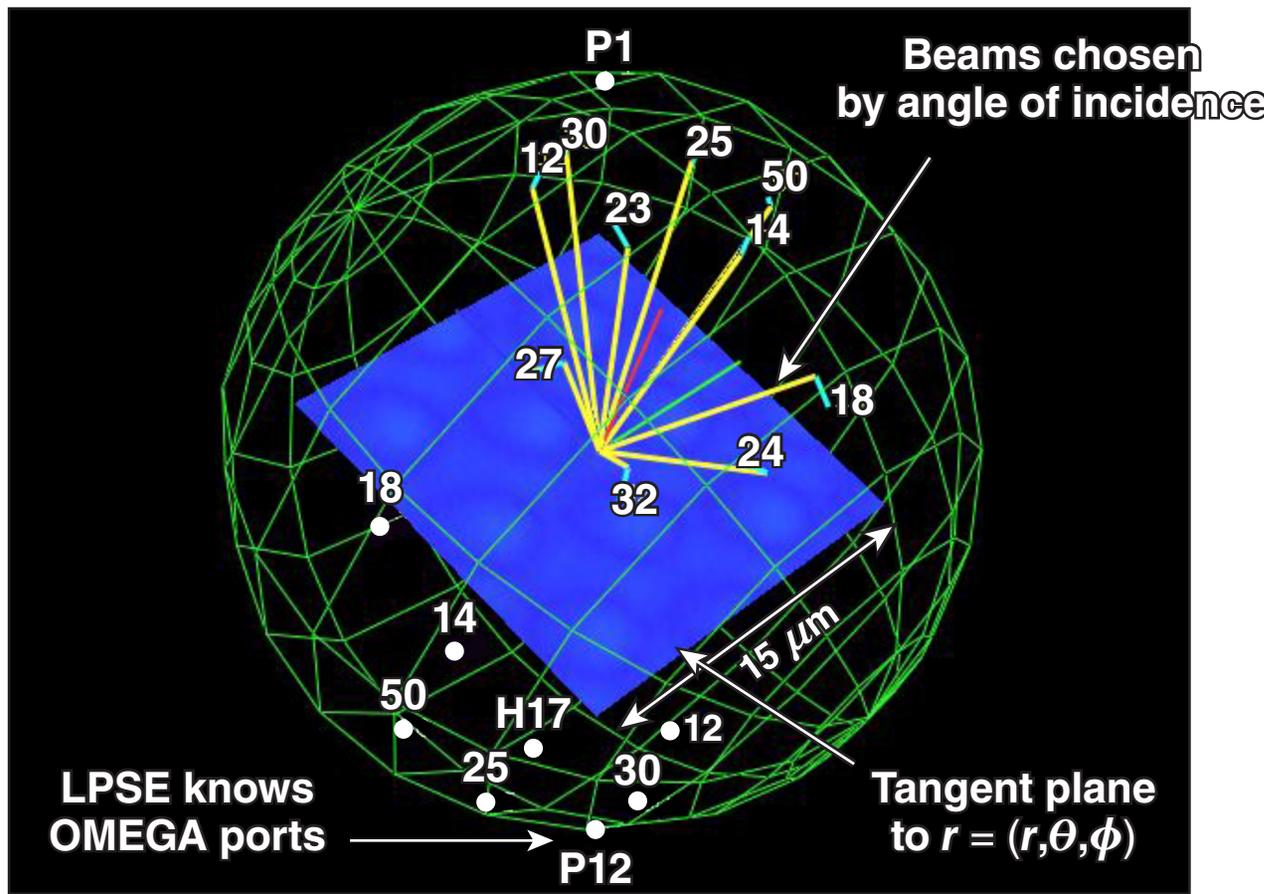


- i.e., it is a local analysis in the neighborhood of a point  $r = (r, \theta, \phi)$  on the quarter-critical surface
- Times up to 100 ps

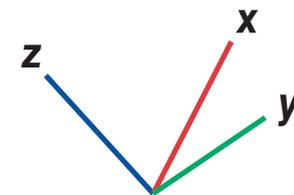
# The “laser package” automatically sets up the laser beams according to a location $(r, \theta, \phi)$ on the $n_c/4$ surface



- Phase plates and polarizations [including distributed polarization rotators (DPR's)] can be specified

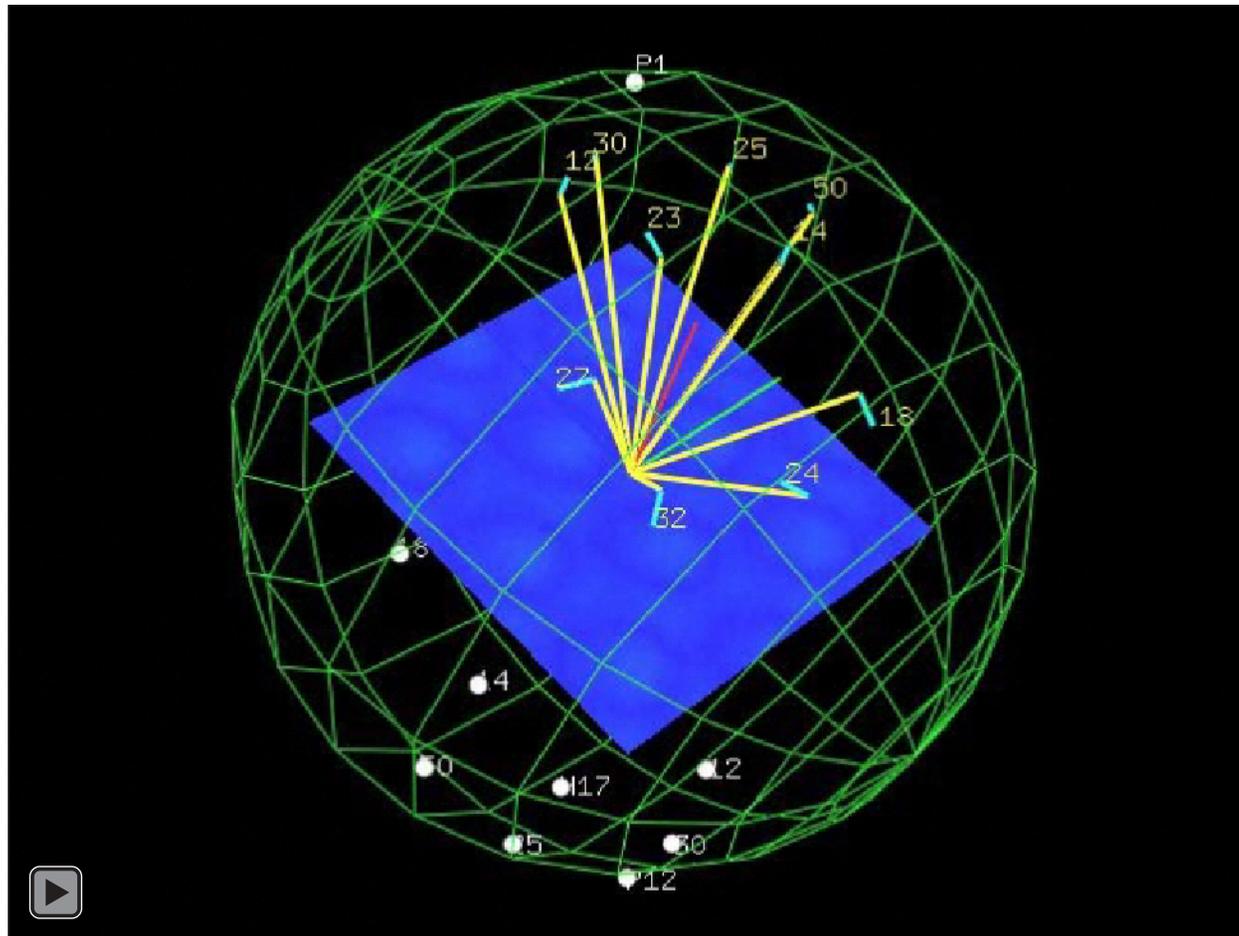


3-D Cartesian LPSE coordinate system:



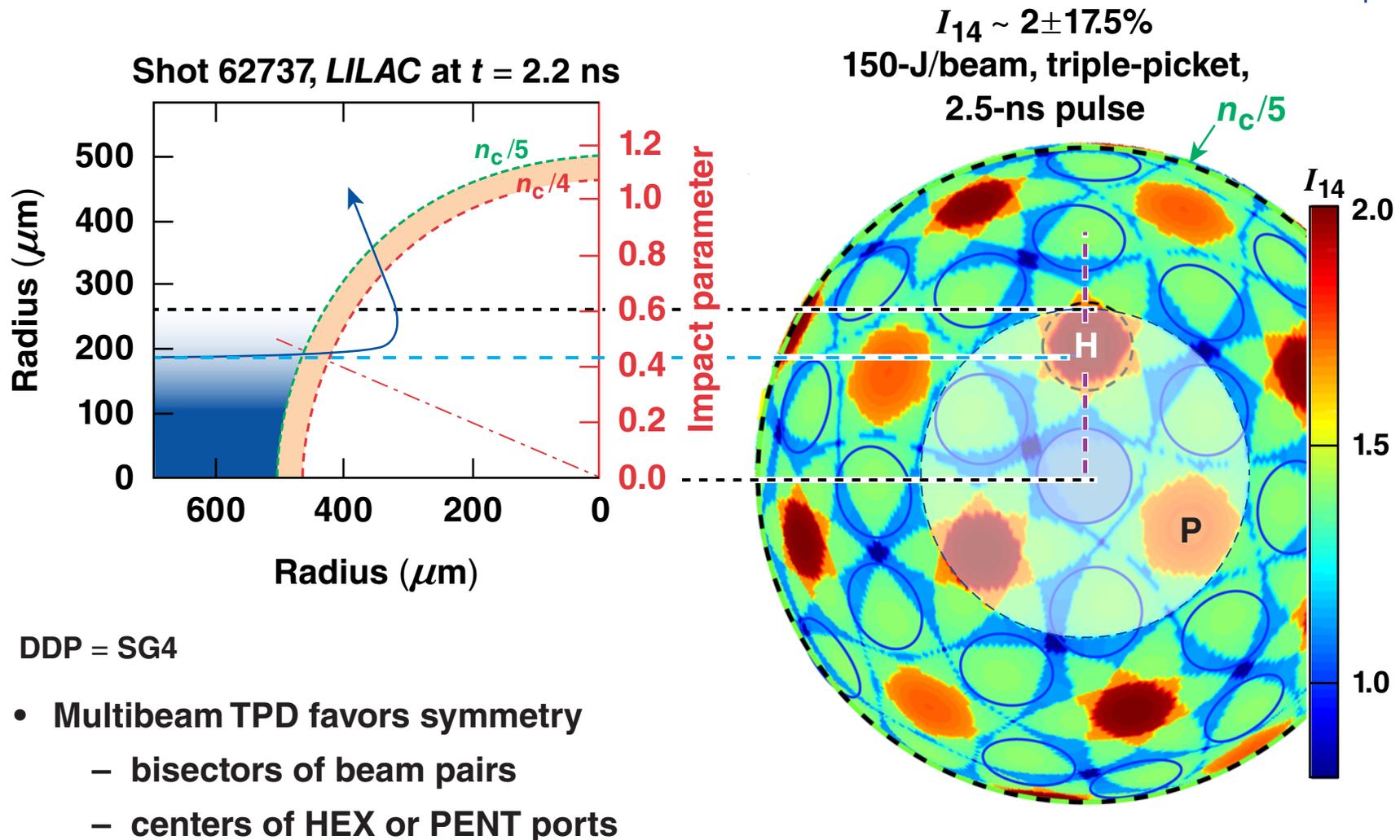
Hydro variables must be specified

The “laser package” automatically sets up the laser beams according to the  $(r, \theta, \phi)$  location on the  $n_c/4$  surface

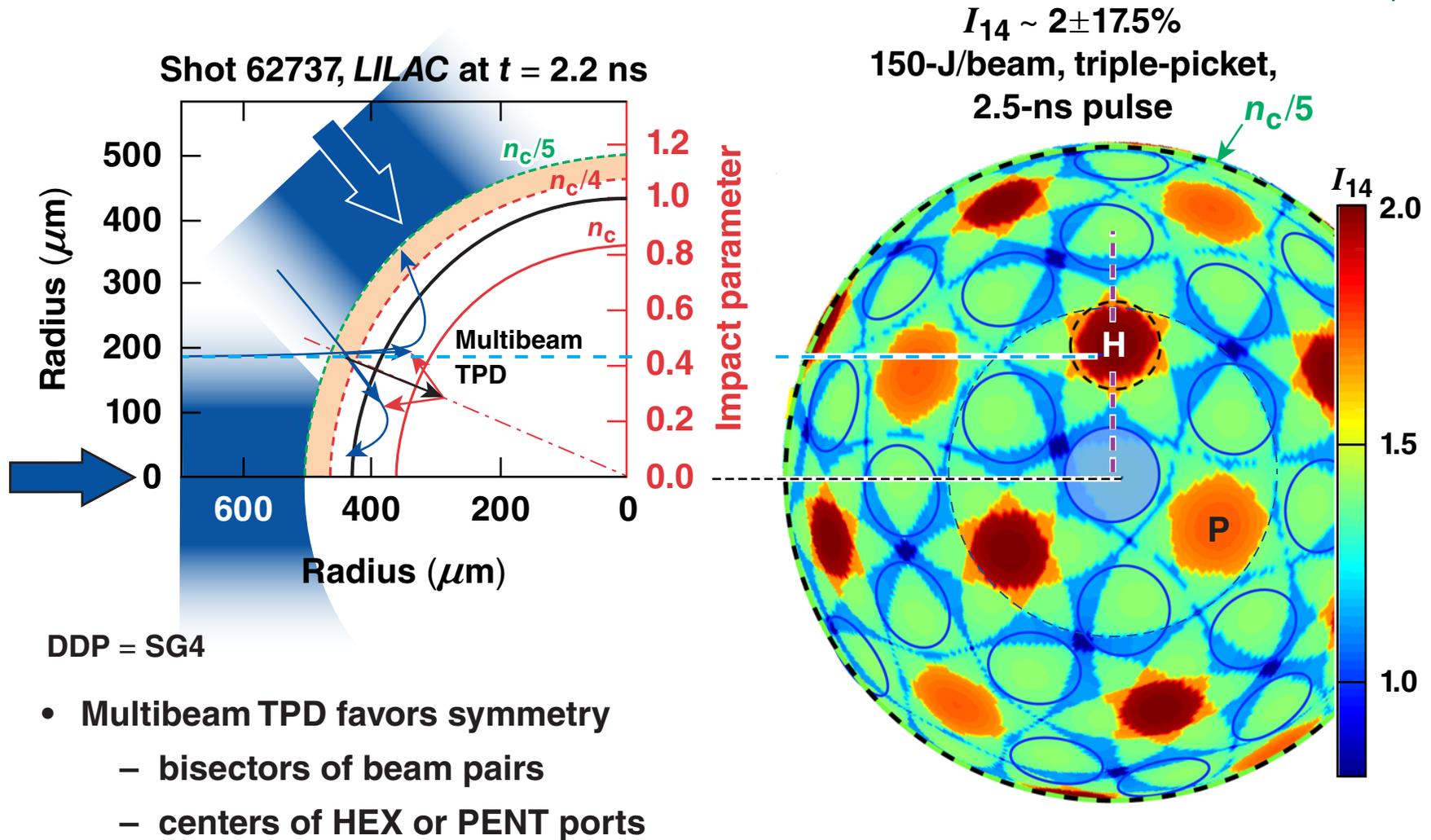


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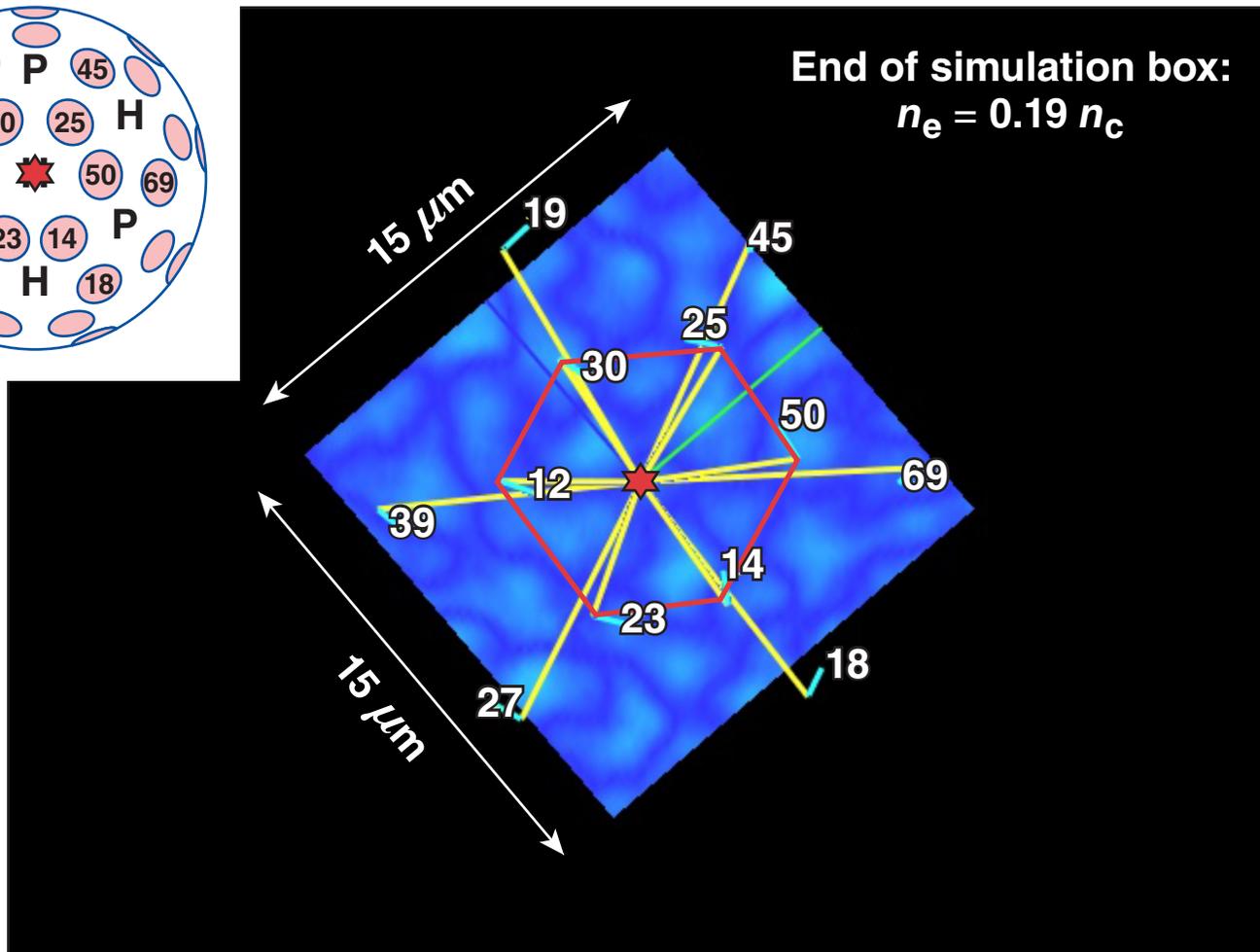
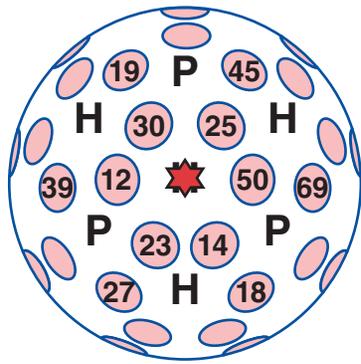
# The reasons for TPD spatial dependence can be understood by considering a sample path



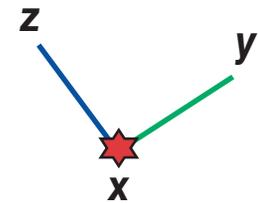
# Six beams can cooperate at the hex center, while fewer beams contribute at other locations



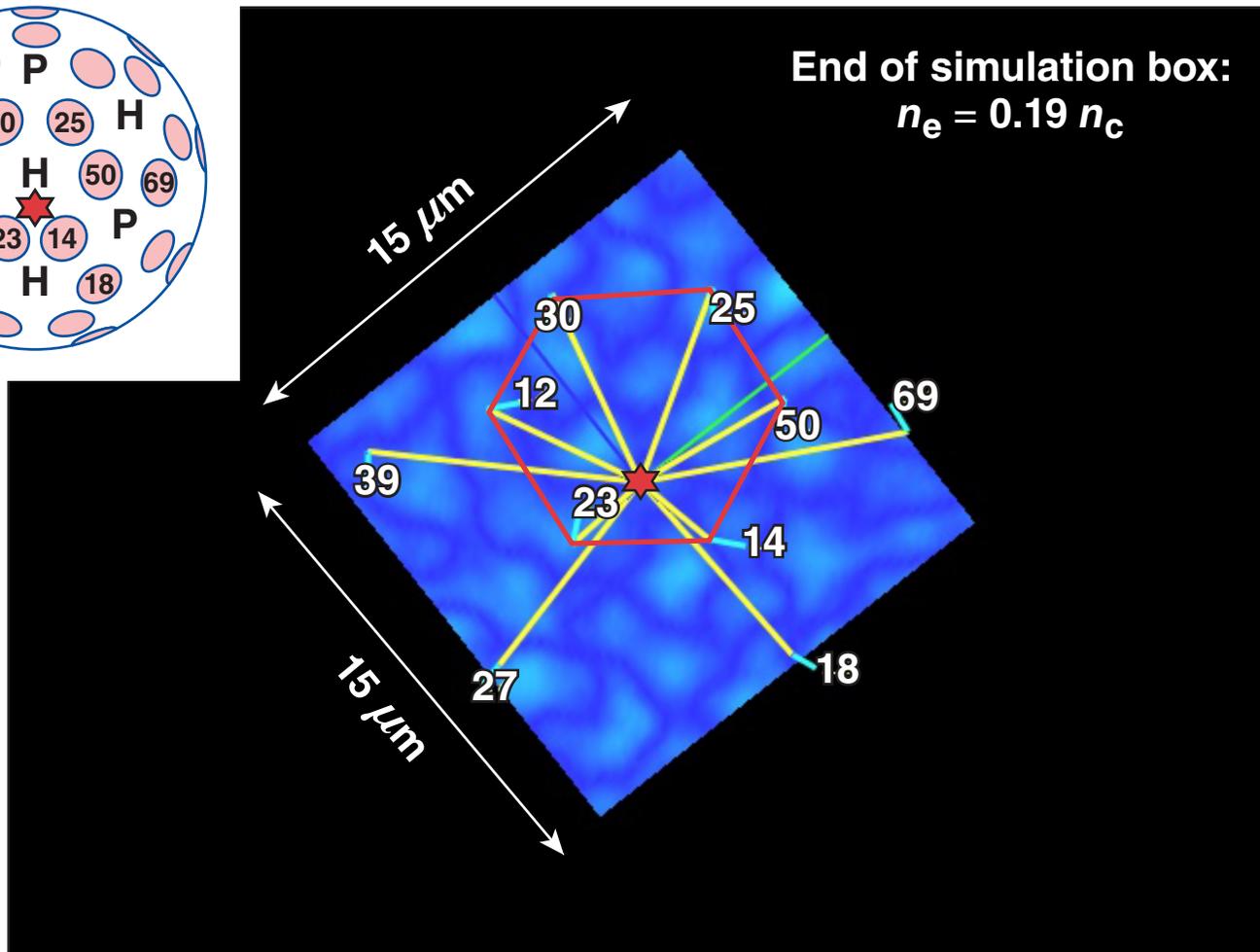
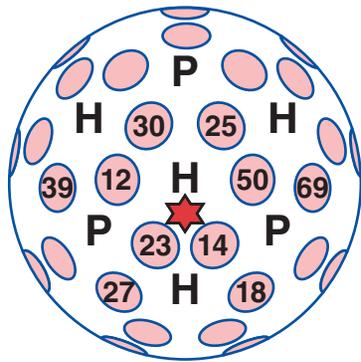
# A series of runs computed the effects of an excursion across H17 with both large (SG4) and small (SG2) spot phase plates



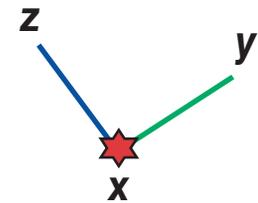
$R = 500 \mu\text{m}$   
 $\theta = 142.6^\circ$   
 $\phi = 54.0^\circ$



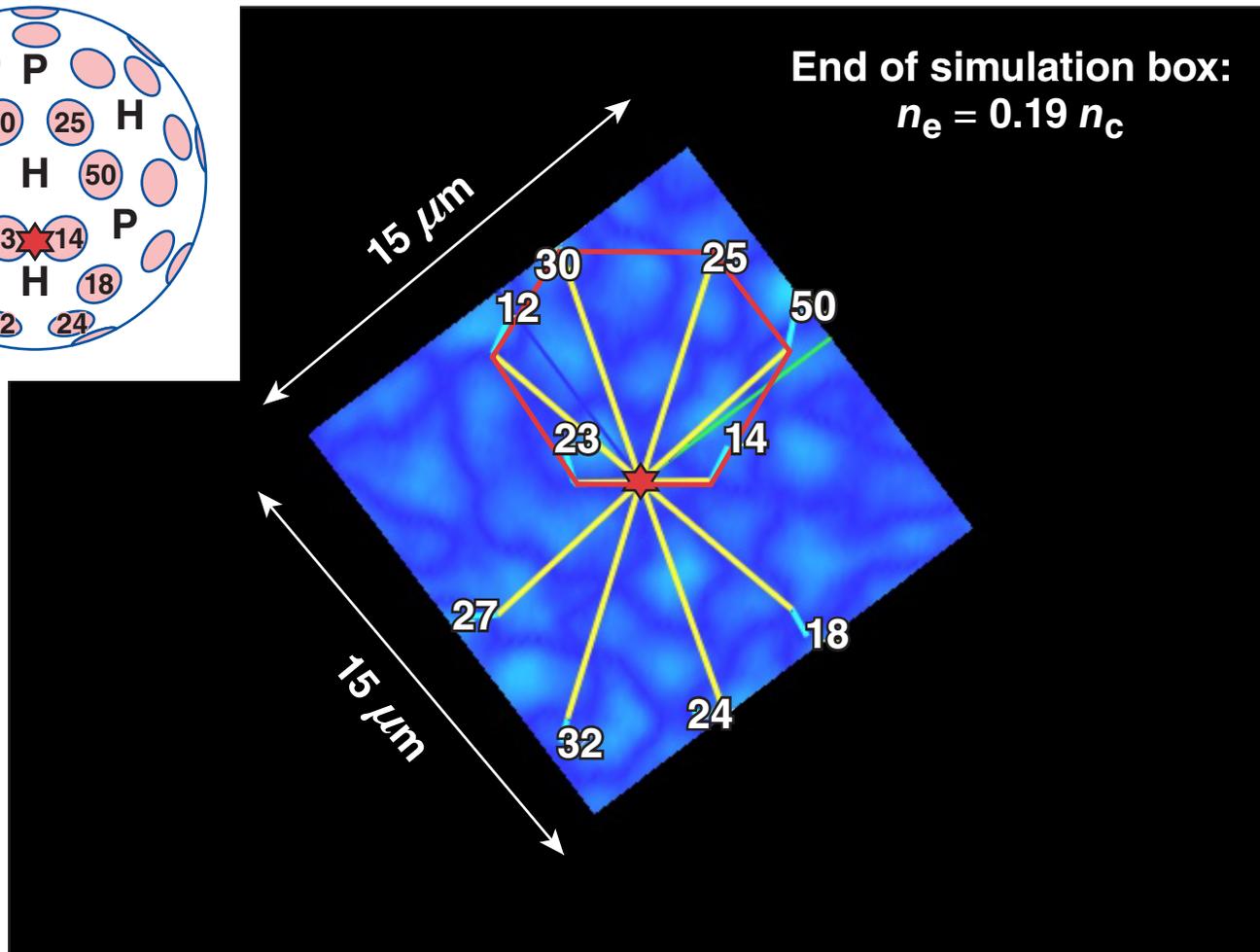
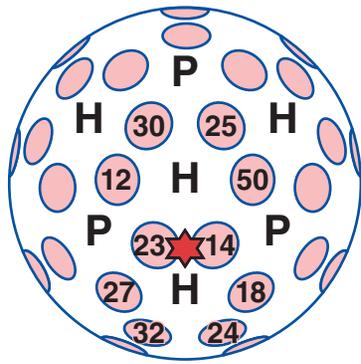
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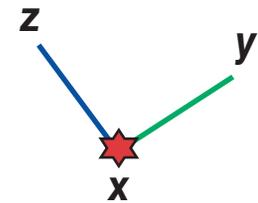
$R = 500 \mu\text{m}$   
 $\theta = 131.9^\circ$   
 $\phi = 54.0^\circ$



# A series of runs computed the effects of an excursion across H17 with both large (SG4) and small (SG2) spot phase plates



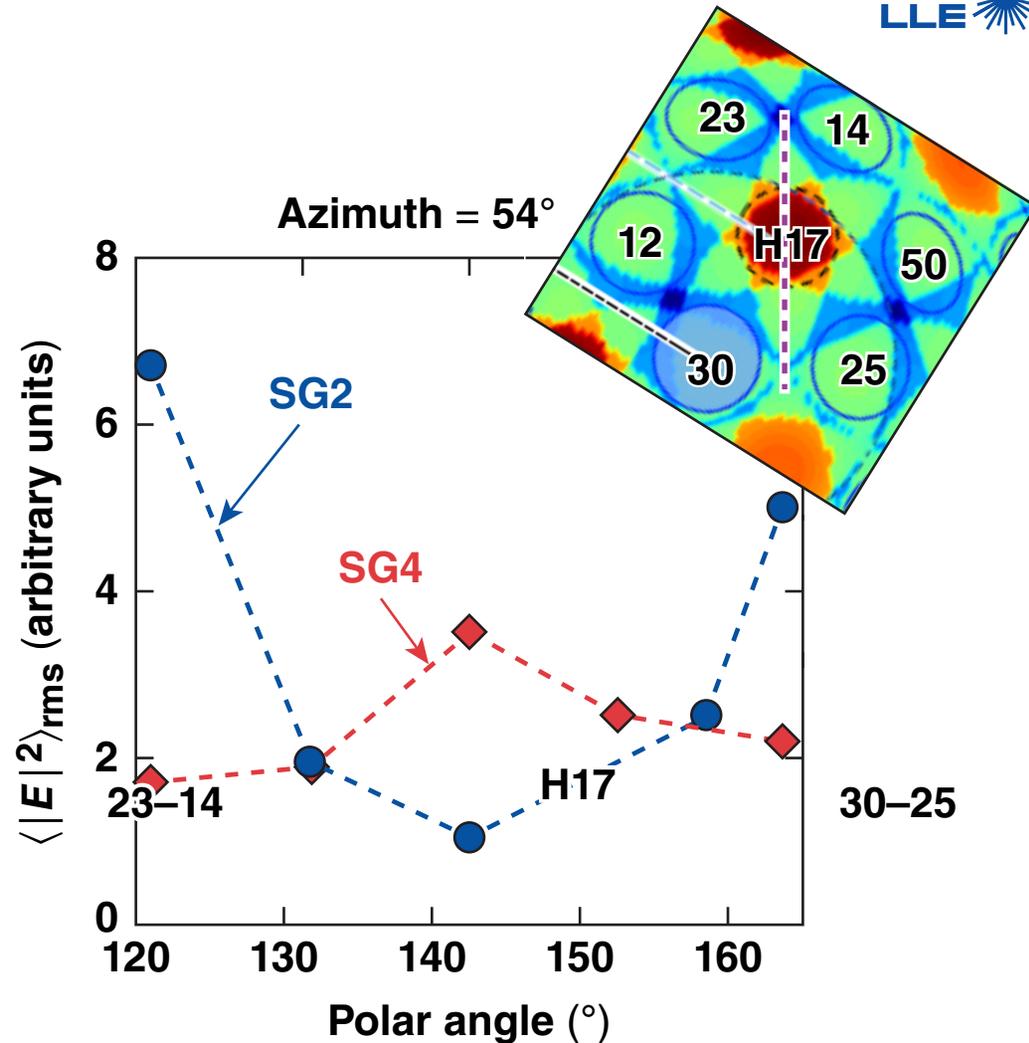
$R = 500 \mu\text{m}$   
 $\theta = 121.1^\circ$   
 $\phi = 54.0^\circ$



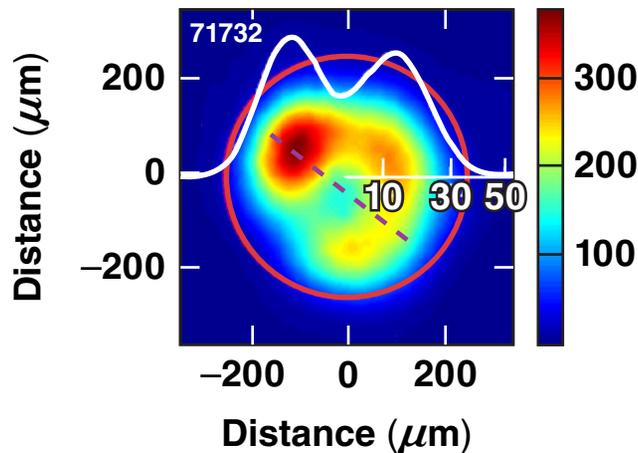
# The LPSE simulations show that TPD depends on the beam spot shape (at constant power and hydrodynamics)



- The plot shows the dependence of the saturated LW rms (root-mean-square) energy density on the position of the  $n_c/4$  surface
- SG4 phase plates have a focal spot that is close to the target diameter in size; SG2 phase-plate spots are roughly half the diameter
- Can be compared with the observations of local temperature “islands”\*

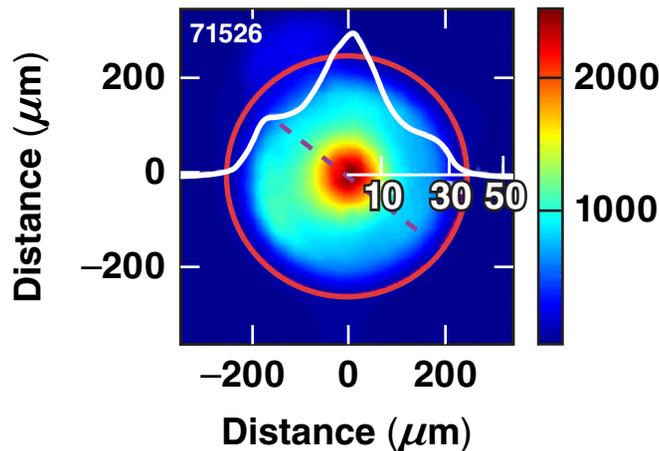


# The LPSE simulations predict a similar structure to that observed in half-harmonic images through a hex port\*



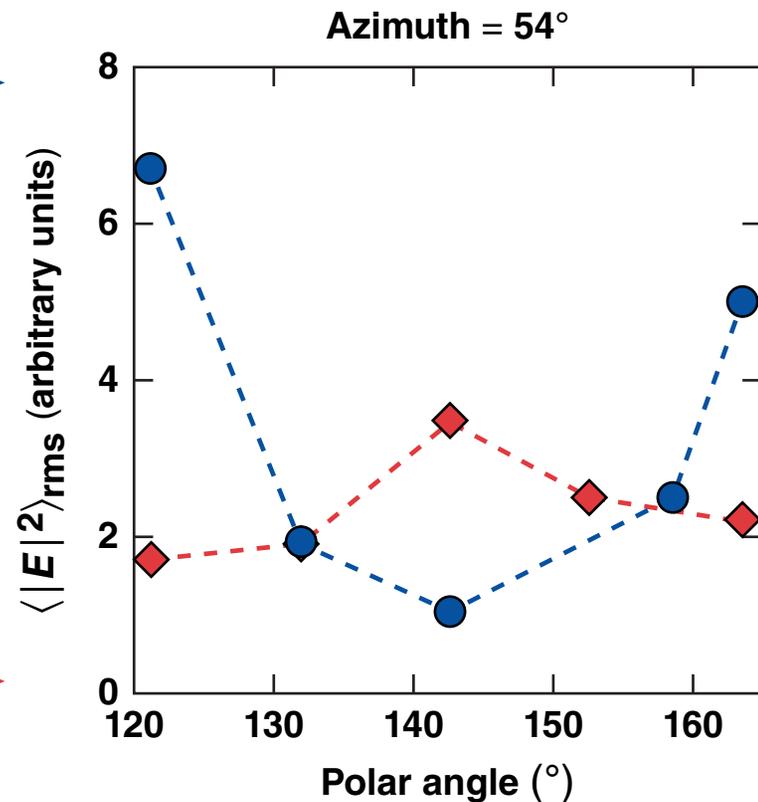
SG2

Room-temperature CH target (880- $\mu\text{m}$  diam), SG2, SSD off

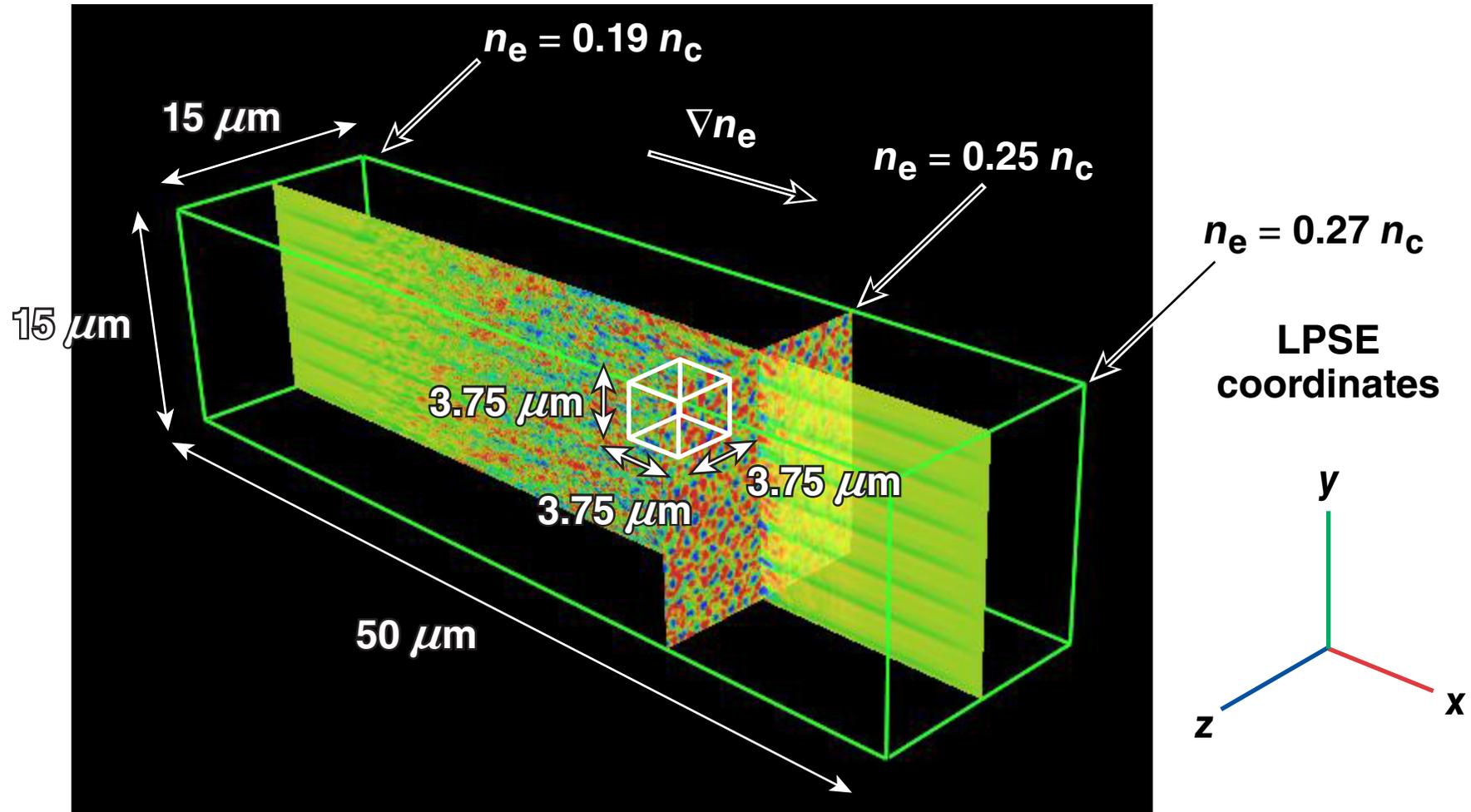


SG4

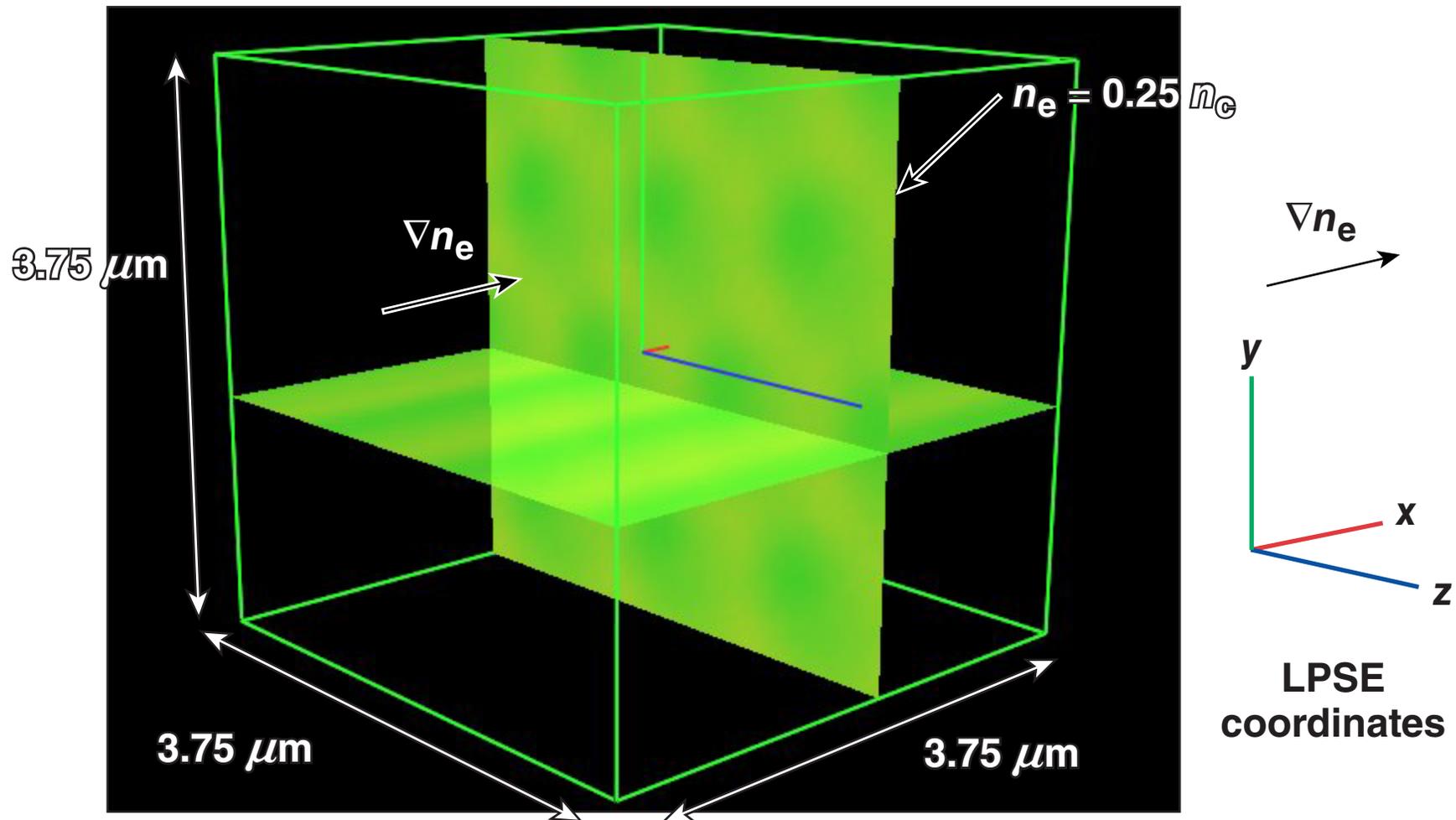
Room-temperature CH target (870- $\mu\text{m}$  diam), SG4, SSD on  
2.5-ns triple-picket pulse, 126.4 kJ,  $I_{14}$   
(nominal)  $\sim 9.5 I_{14}$ , single beam  $\sim 1.3$



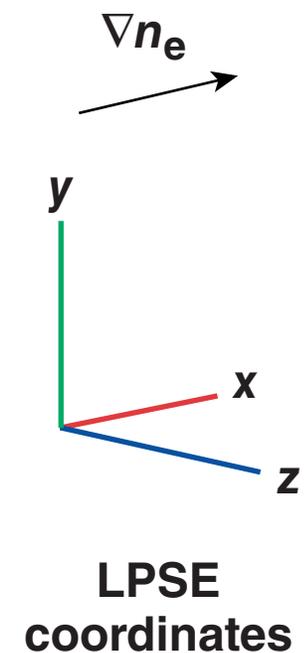
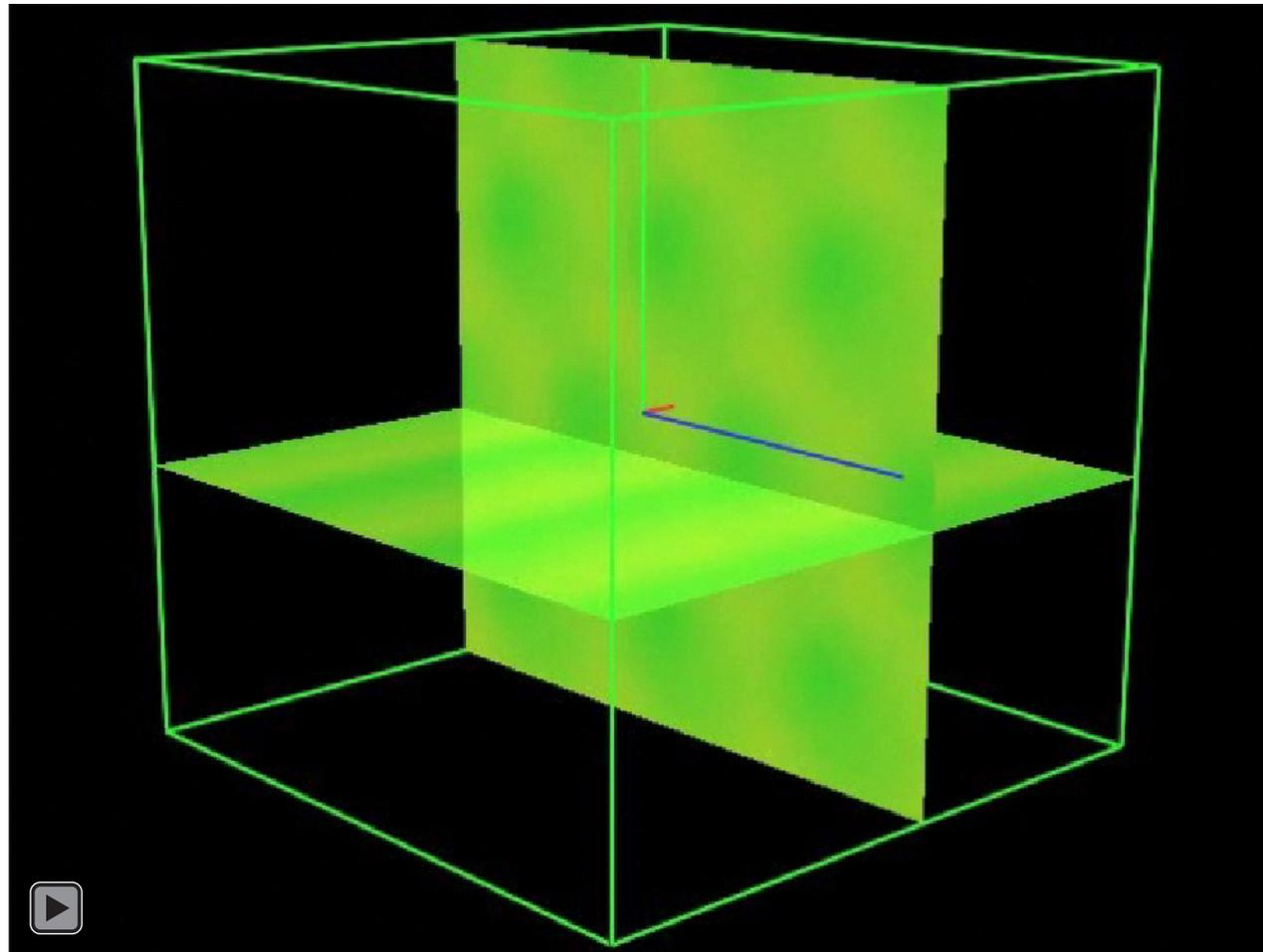
There is too much detail to absorb; we can look at subvolumes\* of the calculation (e.g., 1/256<sup>th</sup>)



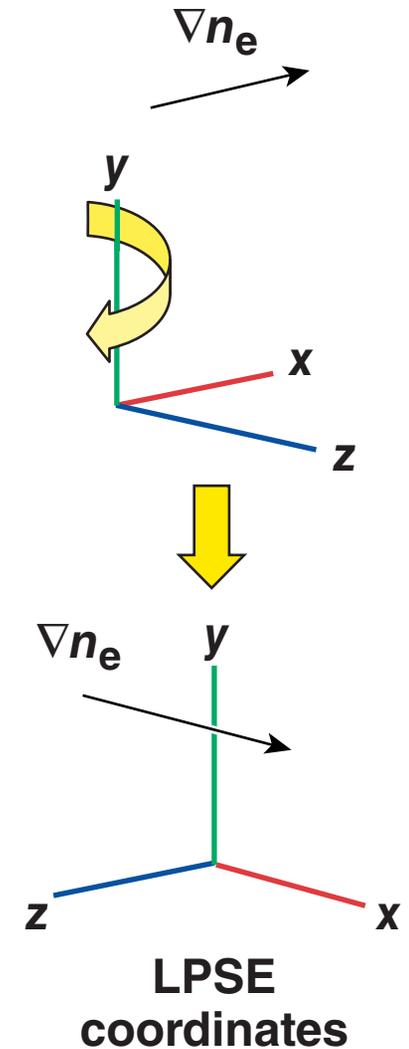
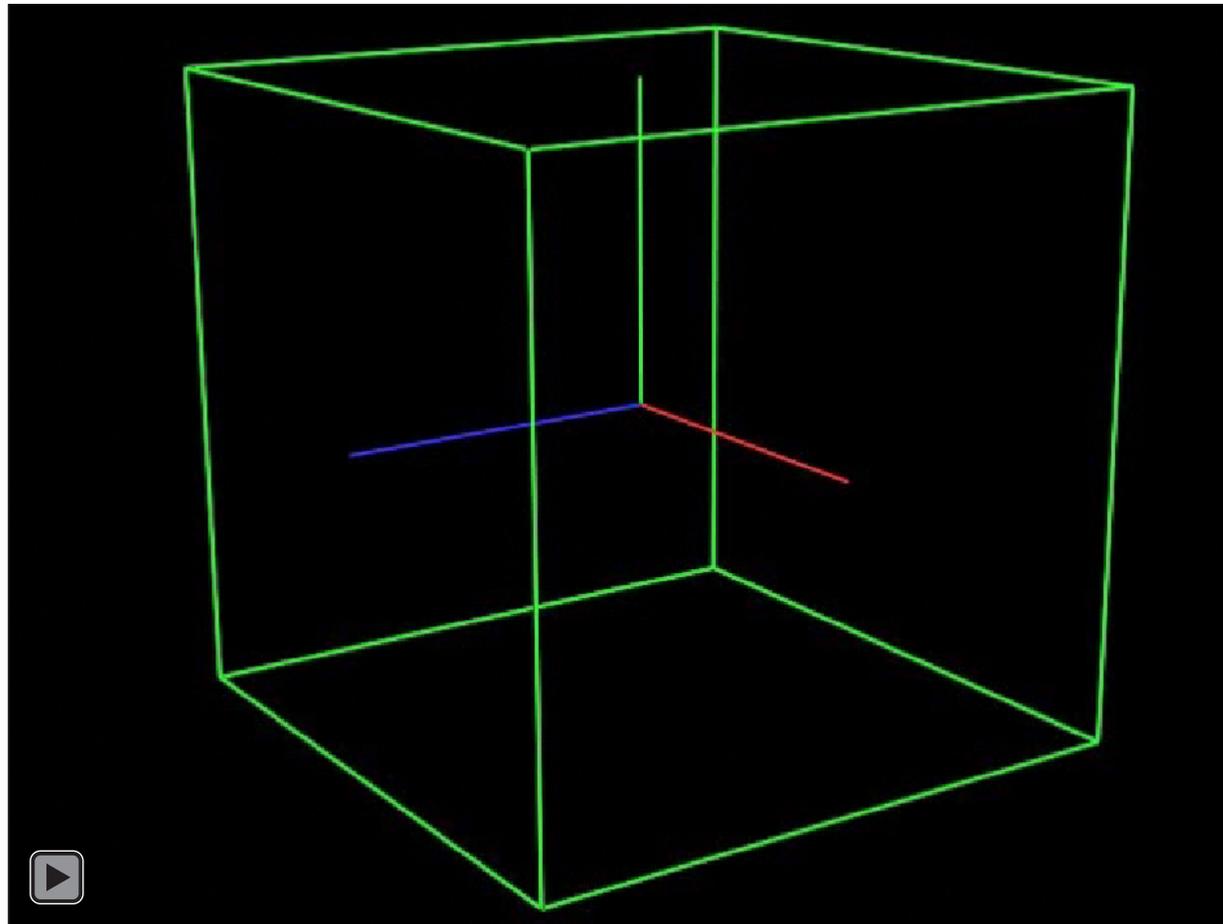
# Interesting ion-acoustic wave dynamics can be seen in the small subvolume straddling the $n_c/4$ surface



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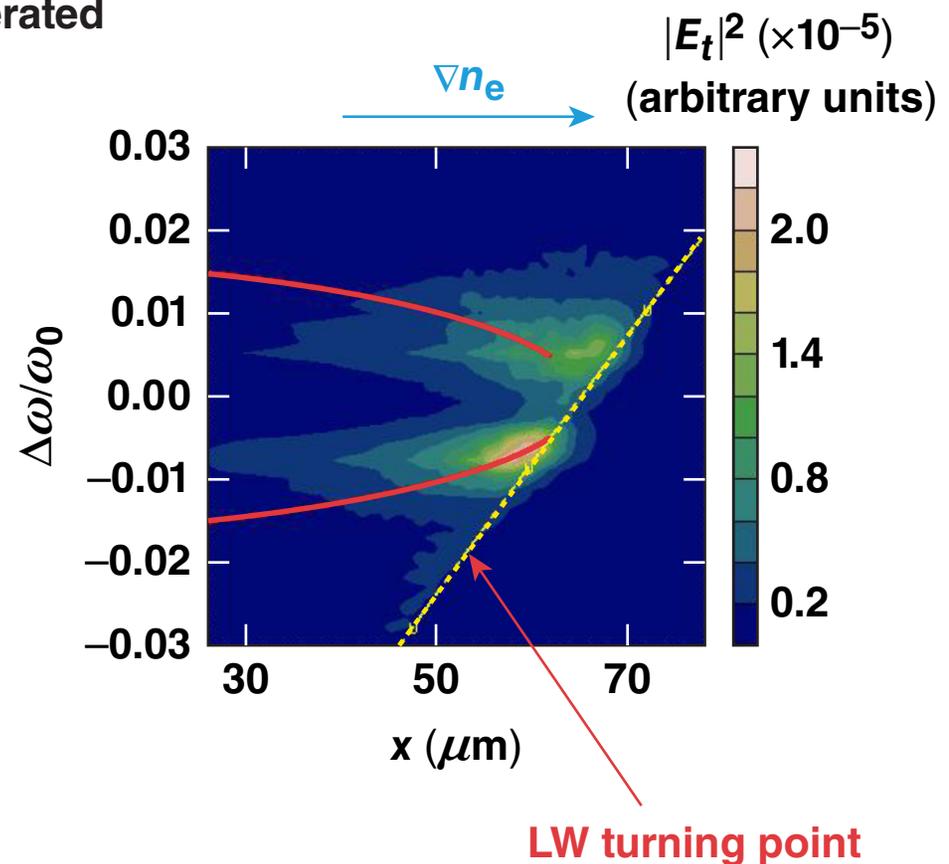
# Isosurfaces of Langmuir wave intensity show cavitation and collapse near $n_c/4$



# A variant of LPSE is being tested in 2-D that directly computes half-harmonic emission\*



- Half-harmonic emission can be generated in various ways
  - linear conversion
  - nonlinear conversion
  - Thomson scattering
- A transverse wave envelope is required
- Linear and nonlinear conversion are competitive
- The algorithm can be implemented in 3-D LPSE



\*J. Zhang, Ph.D. student, Mechanical Engineering Department, University of Rochester, Rochester, NY.

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# The computational resources required for 3-D LPI simulations are quite significant

- **Code**
  - C++ (~ten classes + ten utilities + Yorick scripts)
  - uses MPI, FFTW, and MKL libraries
  - visualization software uses Qt + GL libraries
  - well documented\*
- **Algorithm**
  - 14 fast Fourier transforms (FFT's) per iteration
  - metrics and virtual instrumentation
  - $O(10^8 \text{ to } 10^9)$  nodes, nine degrees of freedom/node
- **CPU time:**  $O(1 \text{ to } 10)$  hours using 100 cores
- **I/O:** two or three large files,  $O(10 \text{ to } 100)$  GB

$1024 \times 256$   
 $\times 256$

